

Financial Results Presentation

Consolidated Financial Results for 1Q FY2/27

(March 1, 2026 — May 31, 2026)

July 15, 2026

TOHO CO., LTD.

Stock Code:9602

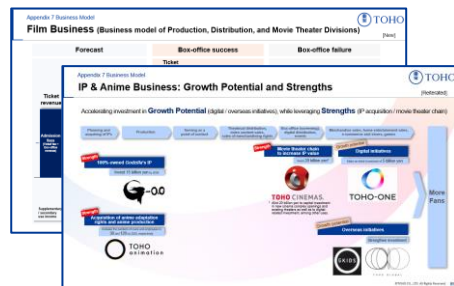
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Notes:

1. Updates since the previous financial presentation are shown on the top right of each page.
2. To keep this 1Q presentation concise, detailed information such as business models and market data has been omitted. For more details, please refer to the [FY2/26 Financial Results Presentation](#) disclosed on April 14.

Executive Summary

Executive Summary for 1Q

FY2/27 1Q Results / Earnings Forecasts

- 1Q results: Operating revenue: ¥88.7 billion (YoY +4.6%), Operating profit: ¥13.8 billion (YoY -28.3%), Profit attributable to owners of parent: ¥8.1 billion (YoY -29.1%).
- Operating profit decreased mainly due to the consolidation adjustment in the IP & Anime business (company split of the TOHO Global). Pre-adjustment 1Q results (historical basis) of IP & Anime business saw YoY increases in revenue and profit. [\(see p.6-7\)](#)
- Aiming to achieve and exceed initial financial forecasts by making hits and rolling out a strong IP lineup from the summer box office onwards.
- Initial financial forecasts remain unchanged for now; the full-year impact of the 1Q consolidation adjustment is minor, but we are assessing the impact of the new policy to reduce strategic shareholdings, etc.

Topics

- TOHO Cinemas revises admission fees. [\(Announced on Jun. 1, see p.9\)](#)
- Formulated a policy to reduce strategic shareholdings: Aiming to reduce the B/S amount by over ¥50 billion toward the end of Feb. 2030 [\(Announced today, Jul. 15, see p.10\)](#)
- Starting strategic R&D investment to create next-generation entertainment [\(Announced today, Jul. 15, see p.51\)](#)

Business Highlights

Despite increased revenue due to the strong performance of the Film business, profit decreased mainly due to the impact of the company split of TOHO Global.

(millions of yen)	1Q FY2/26	1Q FY2/27	Change	Percentage change
Operating revenue	84,878	88,742	3,864	4.6%
Operating costs	44,812	50,092	5,279	11.8%
Gross profit	40,065	38,650	-1,415	-3.5%
SG&A	20,725	24,780	4,054	19.6%
Operating profit	19,339	13,869	-5,470	-28.3%
Non-operating income	470	483	13	2.8%
Non-operating expenses	881	609	-271	-30.8%
Ordinary profit	18,929	13,743	-5,185	-27.4%
Extraordinary income	—	—	—	—
Extraordinary losses	574	520	-53	-9.3%
Profit attributable to owners of parent	11,565	8,196	-3,369	-29.1%

Strong performance in the Movie Theater business, etc., driven by hit titles distributed by our group and other companies.

Revenue and profit decreased due to the impact of the company split of TOHO Global (see p.6-7).

Improved performance of FIFTH SEASON.

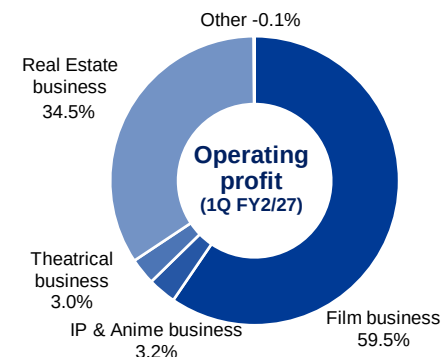
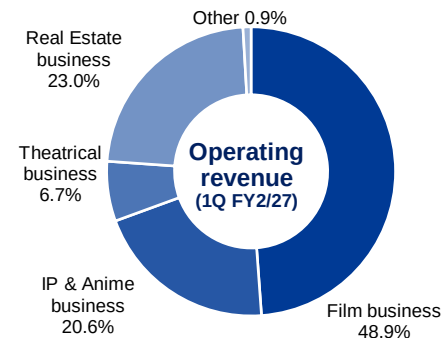
Demolition cost occurred in 1Q FY2/27.

Operating Results by Segment

[Updated]

	(millions of yen)	1Q FY2/26	1Q FY2/27	Change	Change Factors (Top row: Operating revenue Bottom row: Operating profit)
 Film business	Operating revenue	40,274	43,381	3,107	- Strong performance in the Movie Theater business, etc., driven by hit titles distributed by our group and other companies. - Increased profit following revenue growth
	Operating profit	9,046	9,598	552	
	OP%	22.5%	22.1%	-0.3 Point	
 IP & Anime business	Operating revenue	18,999	18,255	-744	Revenue and profit decreased due to the impact of the company split of TOHO Global (see p.6-7).
	Operating profit	6,335	520	-5,815	
	OP%	33.3%	2.8%	-30.5 Point	
 Theatrical business	Operating revenue	5,117	5,908	791	Revenue and profit increased YoY mainly due to the strong performance of sponsored theatrical productions.
	Operating profit	70	475	405	
	OP%	1.4%	8.1%	6.7 point	
 Real Estate business	Operating revenue	20,149	20,425	276	- Revenue increased mainly due to new orders acquired in the Building Maintenance business. - Profit decreased due to the fading YoY impact of price sliding in the road business.
	Operating profit	5,960	5,556	-404	
	OP%	29.6%	27.2%	-2.4 point	
Other business	Operating revenue	338	772	434	- Revenue increased mainly due to new TOHO-ONE membership fees. - Profit decreased mainly due to sales promotion expenses for the TOHO-ONE point program.
	Operating profit	45	-22	-68	
	OP%	13.4%	-3.0%	-16.3 point	
Adjustments		-2,118	-2,258	-139	Increase in depreciation expenses, etc.
Total	Operating revenue	84,878	88,742	3,864	—
	Operating profit	19,339	13,869	-5,470	—

Composition by business segment
(excluding adjustments)

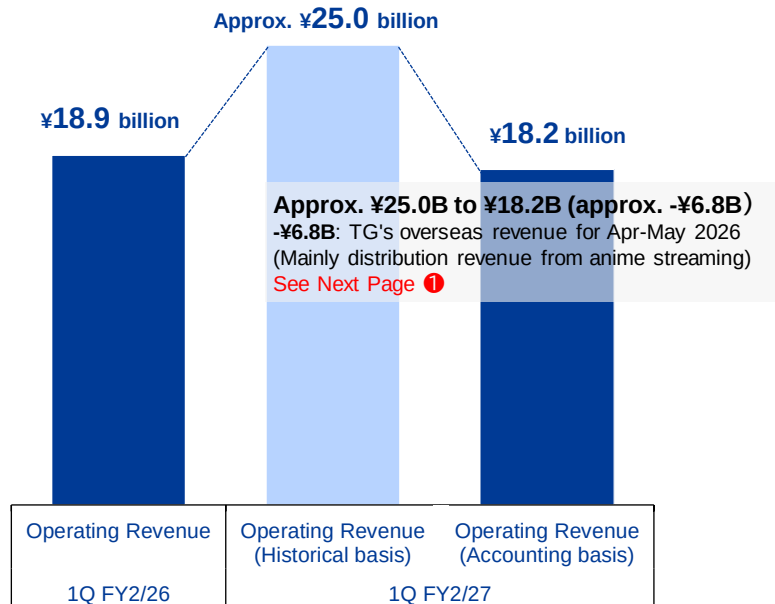


(Overview) 1Q Results of IP & Anime Business

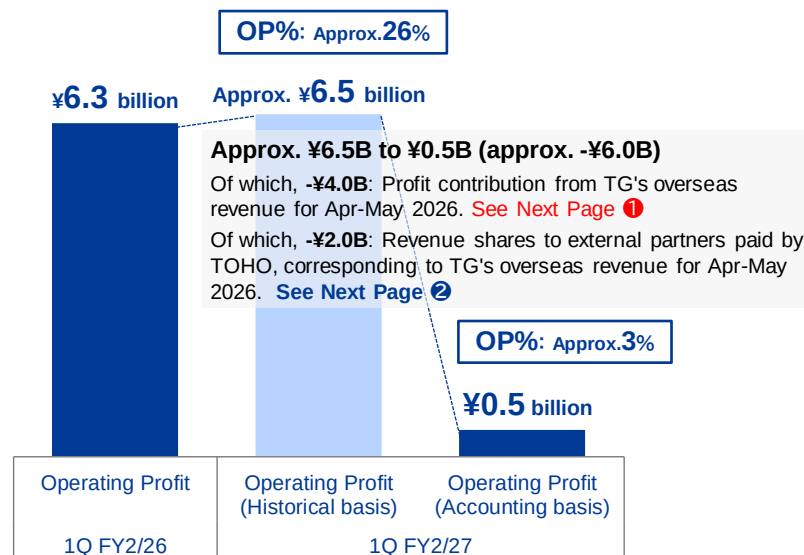
[New]

- Change in revenue recognition: Following the company split in Mar. 2026, overseas sales are recorded by TOHO Global (TG, 100% subsidiary of TOHO) instead of TOHO CO., LTD. (TOHO) from March onwards.
- Consolidation adjustments arose due to differing fiscal year-ends between TG (Dec.) and TOHO (Feb.).
- **Pre-adjustment (before company split) historical basis: Both revenue and profit increased, partly driven by higher distribution revenue. The IP & Anime Business remains strong.**
- FY2/27 Forecast: No changes to the initial full-year financial forecast for the IP & Anime business at this time.

1Q Operating Revenue: YoY Comparison



1Q Operating Profit: YoY Comparison



(Details) 1Q Results of IP & Anime Business

[New]

- Company split executed in Mar. 2026 to enable TOHO Global (TG, 100% subsidiary of TOHO) to directly recognize overseas revenue and profit.
- Consolidation adjustments arose due to differing fiscal year-ends between TG (Dec.) and TOHO (Feb.).

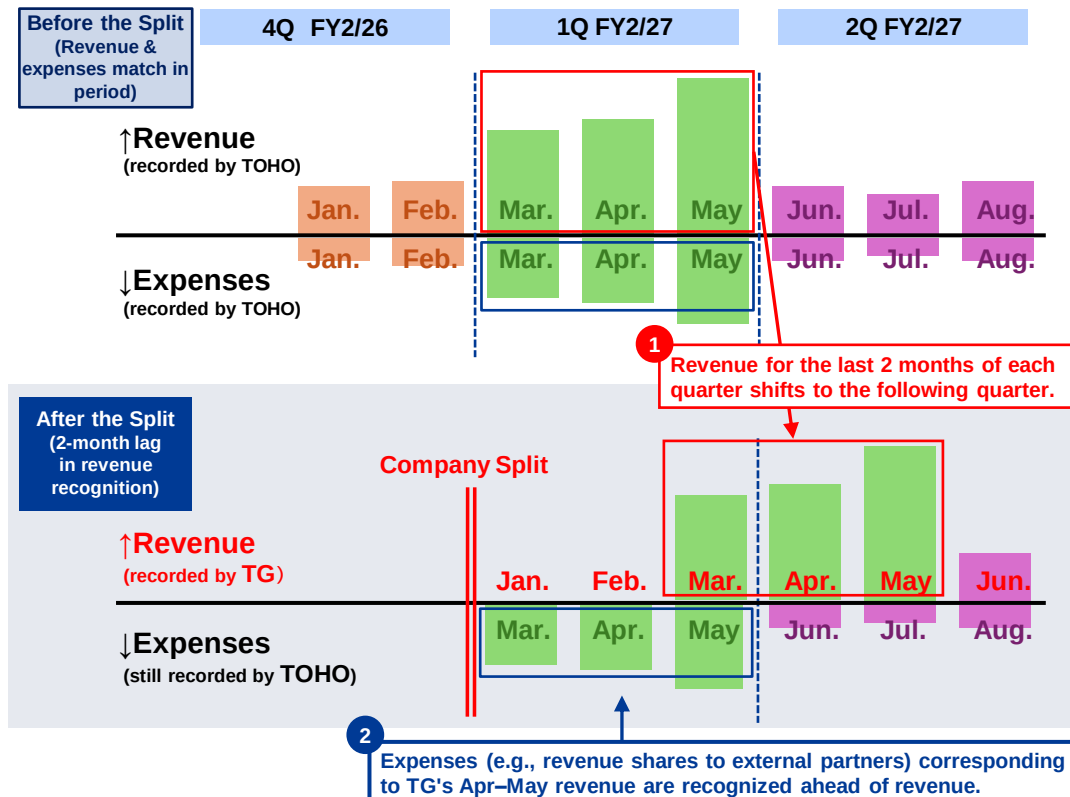
Comparison of Overseas Revenue Recognition Entities and Roles

	Up to Feb. 2026	From Mar. 2026
Operating Entity	TOHO (TG is outsourced)	TOHO Global (Direct sales)
Fiscal Year-End	Feb.	Dec.
Role of Overseas Business	TOHO outsourced overseas sales to TG.	TG directly handles overseas sales.
Revenue Recognition Method	TOHO records operating revenue. TG records outsourcing fees from TOHO.	TG records operating revenue. Toho receives revenue shares from TG and distributes them to production committees.

(Reference) "Notice Concerning Company Split (Simplified Absorption-type Company Split) with Consolidated Subsidiary" (Disclosed on Jan 14, 2026)

Comparison of Revenue/Expense Recording Before/after the Company Split for Overseas Revenue

Note: The diagram below is a conceptual illustration; bar heights do not represent actual revenues and expenses.

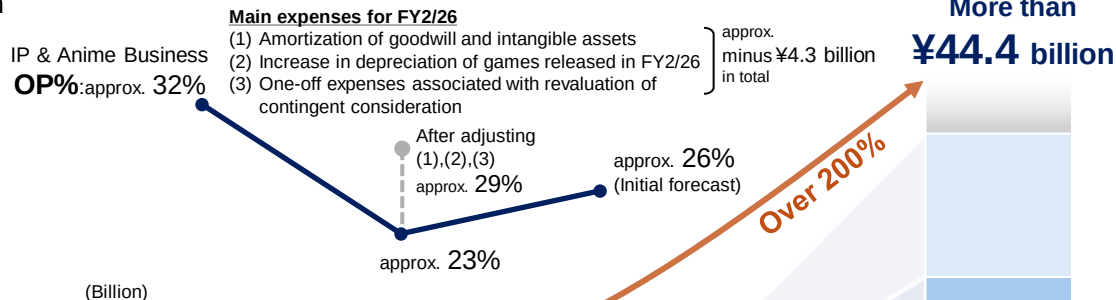


IP & Anime Business: Growth Drivers to Achieve 2032 Targets

[Updated (Added a breakdown image of the 2032 targets)]

- We aim to **more than double** operating profit in the IP & Anime business in 2032 from ¥22.2 billion in FY2/25.
- Key growth drivers are (1) TOHO animation (including Game) and (2) Products & Licensing Dept. / Godzilla Dept. in Japan, and (3) TOHO Global overseas.

[IP & Anime business] Operating profit (illustration)*1



(Billion)

¥22.2

¥17.3

¥22.0

FY2/25
(result)

FY2/26
(result)

FY2/27
(initial forecast)

2032 target

*In order from top to bottom:

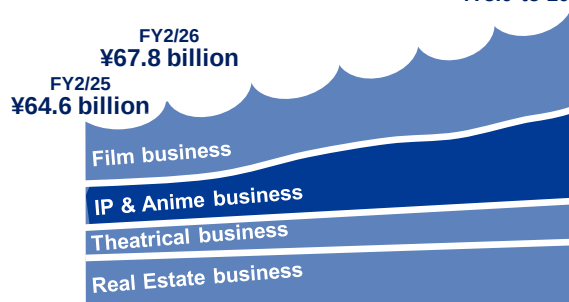
- Other*2
- (3) TOHO Global*3
- (2) Products & Licensing Dept. / Godzilla Dept.
- (1) TOHO animation (including Game)

Components of IP & Anime business

Japan	Overseas
(1) TOHO animation	(3) TOHO Global*3
(2) Products & Licensing Dept./ Godzilla Dept.	
Other*2	

[Consolidated] Operating profit (illustration)

Operating profit target for 2032
(Centenary of our founding)
¥75.0 to 100.0 billion



*1 Bar chart breakdown from FY2/25 to FY2/27: Simple aggregate of businesses (pre-amortization of goodwill/intangibles and consolidation adjustments). Totals are on a consolidated basis.

*2 TOHO animation STUDIO Inc., Science SARU Inc., TOHO STELLA Co., Ltd., TOHO MUSIC CORPORATION

*3 TOHO Global Inc., Toho International, Inc., TOHO Entertainment Asia Pte. Ltd., GKIDS, INC., TOHO Europe Limited, Anime Limited

Film Business: Topics

[New]

TOHO Cinemas revises admission fees

- **Partially revised effective July 1, 2026:** Revised to continue providing stable services in response to changes in the cost environment surrounding theater operations.
- Flat admission fees → **A regional fee structure based on the location characteristics and facility environment of each theater.**
- The initial forecast does not include the impact of this revision.

Price Revision types

- | |
|---|
| 1. Adults: +¥200, Students/Seniors: +¥100 |
| 2. Adults/Students/Seniors: +¥100 |
| 3. Adults/Students: No change, Seniors: +¥100 |

* For details of the main price revisions, please refer to “Notice from Theaters” on each theater’s official website.

* TOHO CINEMAS YOJIRO (scheduled to close on August 6, 2026) is not subject to this revision.

Acquisition of shares of OS Cine Brothers Co., Ltd.

- TOHO Cinemas plans to acquire all shares of **OS Cine Brothers Co., Ltd. (“OSCB”)**, which operates movie theaters primarily in the Kobe area, in October 2026.
 - With this acquisition, **OS CINEMAS M-INT KOBE (8 screens)** and **OS CINEMAS KOBE HARBORLAND (10 screens)** will be added to the Group’s theater network.
 - **NISHINOMIYA OS to also become fully directly operated:** Transitioning from joint management with OS Co., Ltd. to full direct management through a business transfer to its subsidiary, OSCB.



OS CINEMAS M-INT KOBE



OS CINEMAS KOBE HARBORLAND

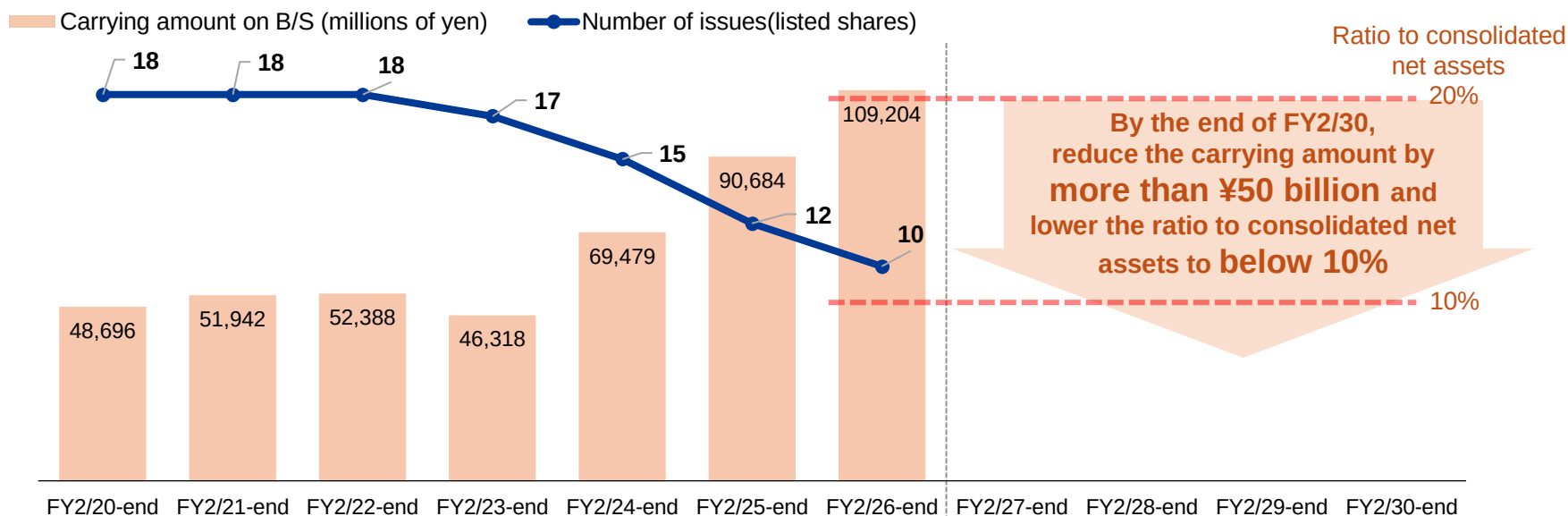
OS Cinemas official website: <https://www.oscinemas.net/cgi-bin/pc/index.cgi>

Strategic Shareholdings: >¥50B Reduction and Net Asset Ratio <10%

[New]

Target: By the end of FY2/30, reduce the carrying amount of strategic shareholdings by more than ¥50 billion and lower the ratio to consolidated net assets to below 10%.

- Sell holdings in a phased and planned manner toward the end of FY2/30.
- By the end of FY2/27: Progress sales toward reducing the ratio to consolidated net assets to below 20% (*gain on sales is not included in the initial financial forecast).
- Sale proceeds will be primarily allocated to growth investments, while also being used as a source of shareholder returns to improve capital efficiency.



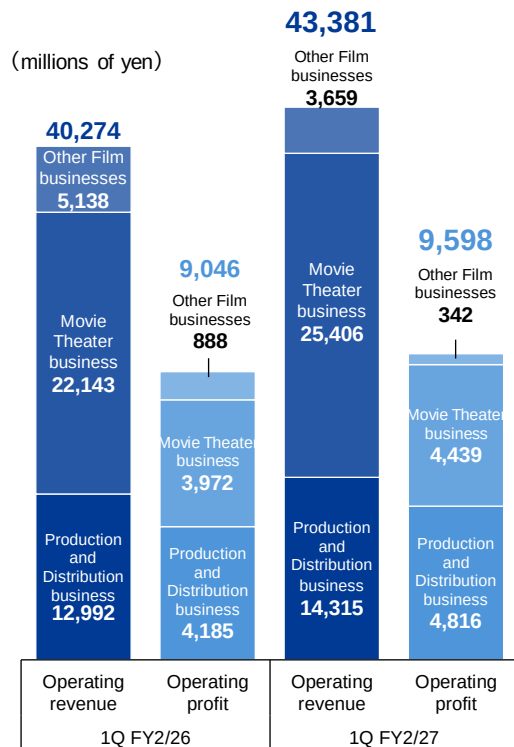
*The carrying amount on B/S represents the total of listed shares, unlisted shares, and deemed holdings.

Financial Highlights

Film Business Segment

[Updated (Added YoY change factors)]

Revenue and profit increased YoY driven by the strong performance of the Production and Distribution and Movie Theater business.



		FY2/26				FY2/27			
		1Q	2Q	3Q	4Q	1Q	2Q	3Q	4Q
Production and Distribution business	Operating revenue	12,992	25,784	17,515	8,075	14,315			
	Operating profit	4,185	7,145	6,270	1,129	4,816			
Movie Theater business	Operating revenue	22,143	31,707	23,095	20,638	25,406			
	Operating profit	3,972	6,749	3,877	1,980	4,439			
Other Film businesses	Operating revenue	5,138	5,942	4,246	5,335	3,659			
	Operating profit	888	252	458	392	342			
Reference	Distribution revenue (Films distributed by TOHO and others)	10,638	23,260	15,089	6,069	12,110			
	Production & licensing of video content	2,063	2,016	2,096	1,612	1,695			
	Box office revenue (TOHO CINEMAS, etc.)	17,627	25,503	18,392	15,736	19,286			
	The number of movie theater customers (thousand)	10,969	16,401	11,574	10,058	12,005			

① Hits such as *Demon Slayer*, *KOKUHO*, and *Chainsaw Man* (+)

② Decreased distribution revenue and recorded film advertising expenses, etc. (-)

③ Payment of year-end bonuses, etc. due to strong Movie Theater business (-)

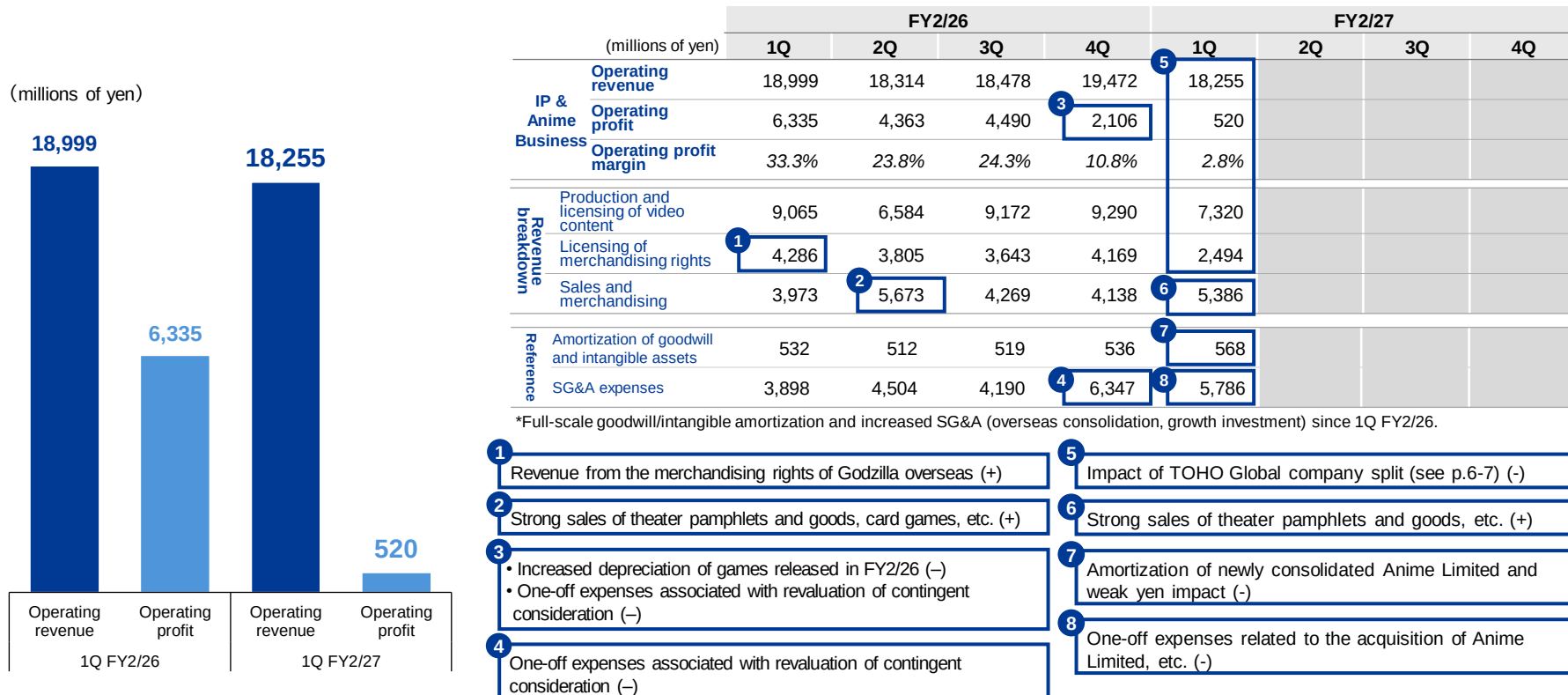
④ Decreased production investment revenue from other companies' major hits (-)

⑤ Impact of TOHO Global company split, etc. (-)

IP & Anime Business Segment

[Updated (Added amortization of goodwill and intangible assets, and SG&A expenses)]

Revenue and profit decreased due to the impact of the company split of TOHO Global, etc. (see p.6-7 for details).

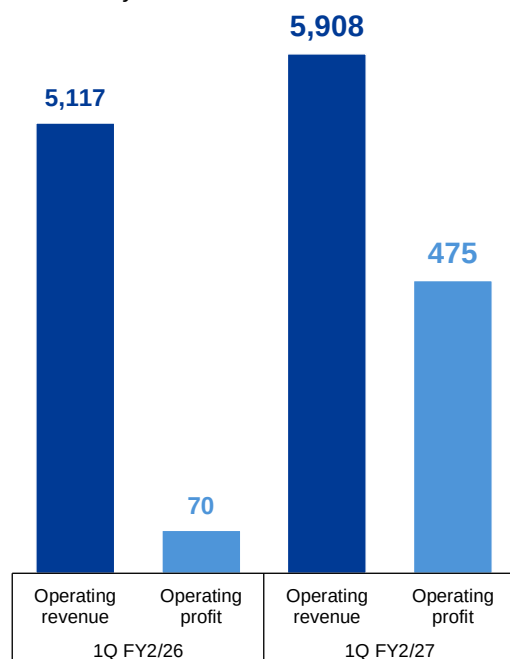


Theatrical Business Segment

[Updated]

Revenue and profit increased, supported by strong performance of TOHO-hosted productions.

(millions of yen)



(millions of yen)		FY2/26				FY2/27			
		1Q	2Q	3Q	4Q	1Q	2Q	3Q	4Q
Theatrical Business	Operating revenue	5,117	5,580	6,654	4,957	5,908			
	Operating profit	70	926	1,576	889	475			
Reference	Number of performances	254	176	298	175	398			

Performance Analysis (YoY Change Factors)

Revenue increased, supported by strong TOHO-hosted productions at Theatre Creation, including *REBECCA*, *10th Anniversary VOICARION*, and *Blood Brothers*, and at external venues, including *Roald Dahl's Charlie and the Chocolate Factory* at Westa Kawagoe, Nissay Theatre, *Mary Poppins* at TOKYU THEATRE Orb and Umeda Arts Theater, and *I Love BOTCHAN* at Meijiza.

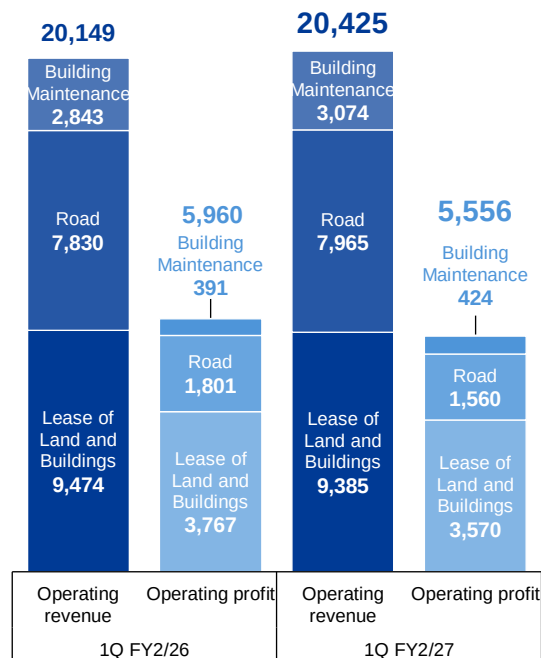
Operating profit increased year-on-year due to higher revenue, as well as a decrease in performance-related expenses such as venue rental fees.

Real Estate Business Segment

[Updated]

Operating revenue remained solid, but operating profit decreased mainly due to the drop-off of the price adjustment impact seen in the Road business last year.

(millions of yen)



		FY2/26				FY2/27			
		1Q	2Q	3Q	4Q	1Q	2Q	3Q	4Q
Lease of Land and Buildings	Operating revenue	9,474	9,419	9,433	9,450	9,385			
	Operating profit	3,767	3,177	3,123	2,812	3,570			
Road	Operating revenue	7,830	6,821	6,571	8,387	7,965			
	Operating profit	1,801	977	812	1,271	1,560			
Building Maintenance	Operating revenue	2,843	2,924	3,356	2,663	3,074			
	Operating profit	391	347	330	215	424			
Reference	Repair expenses*	276	249	331	660	233			

*Figures in Real estate leasing business (non-consolidated)

Performance Analysis (YoY Change Factors)

Lease of Land and Buildings

YoY

Operating revenue remained solid, driven by the steady operation of properties owned nationwide, while operating profit slightly decreased.

Road

YoY

Increased revenue due to the smooth progress of large-scale bridge repair works, but decreased profit affected by the absence of the price adjustment impact from the previous year.

Building Maintenance

YoY

Both revenue and profit increased as a result of efforts by TOHO BUILDING MANAGEMENT Co., Ltd. and Toho Facilities Co., Ltd. to acquire new contracts, expand service scopes for existing clients, and revise contract amounts.

Other Business and Adjustments

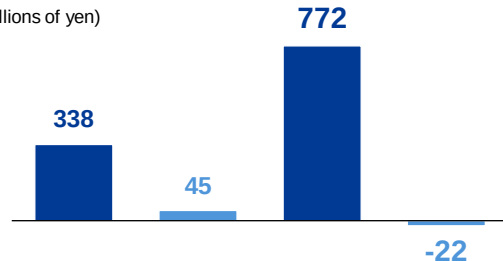
[New]

Other business

*Mainly from TOHO-ONE membership fee revenue. Also includes operating revenue from TOHO Kyoei Kogyo's "Toho Chofu Sports Park" and TOHO RETAIL's theater concession stands, etc.

1Q FY2/26		1Q FY2/27	
Operating revenue	Operating profit	Operating revenue	Operating profit

(millions of yen)



Operating revenue increased, primarily due to the new recording of TOHO-ONE membership fee revenue.

Operating profit decreased, mainly due to the recording of sales promotion expenses associated with the TOHO-ONE point program.

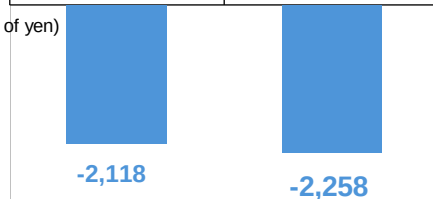
(millions of yen)	FY2/26				FY2/27			
	1Q	2Q	3Q	4Q	1Q	2Q	3Q	4Q
Operating revenue	338	303	335	314	772			
Operating profit	45	26	57	-62	-22			

Adjustments

*Adjustments in segment performance representing common corporate expenses. Includes depreciation of TOHO-ONE initial investments (5 years of amortization in principle).

1Q FY2/26	1Q FY2/27
Adjustments	Operating profit

(millions of yen)



Adjustments increased due to higher amortization, etc. following the TOHO-ONE's launch.

(millions of yen)	FY2/26				FY2/27			
	1Q	2Q	3Q	4Q	1Q	2Q	3Q	4Q
Adjustments	-2,118	-2,159	-2,053	-2,938	-2,258			

Financial Forecast for FY2/27 (Initial Forecast; No revisions as of 1Q)

[Updated (No numerical updates, added the "Underlying assumptions")]

(millions of yen)	FY2/26 (Results)	FY2/27 (Initial forecast)
Operating revenue	360,663	345,000
Operating profit	67,889	62,000
Ordinary profit	70,140	67,000
Profit attributable to owners of parent	51,768	41,000

Operating revenue

(millions of yen)	FY2/26 (Results)	FY2/27 (Initial forecast)
Film business	182,617	165,800
Production and Distribution business	64,368	60,700
Movie Theater business	97,585	88,700
Other Film businesses	20,663	16,400
IP & Anime business	75,265	84,100
Theatrical business	22,310	15,300
Real Estate business	79,179	75,700
Lease of Land and Buildings business	37,779	36,900
Road business	29,611	28,600
Building Maintenance Business	11,788	10,200
Other business	1,291	4,100

Operating profit

(millions of yen)	FY2/26 (Results)	FY2/27 (Initial forecast)
Film business	37,302	33,000
IP & Anime business	17,296	22,000
Theatrical business	3,463	2,000
Real Estate business	19,030	18,000
Other business	66	-1,000
Adjustments	-9,270	-12,000

Underlying assumptions for the initial forecast

• Not incorporated:

If realized, (+) Upside factors / (-) Downside factors to the initial forecast

- TOHO CINEMAS admission fee revision (+)
- Sales of real estate (some properties with minor profit impact) (+)
- Partial sale of strategic shareholdings (+)
- Partial impact of TOHO Global company split (-)

• **Share of profit/loss of entities accounted for using equity method:** Incorporated at an average-year level, factoring in uncertainties.

• **Extraordinary income/losses:** Incorporated 2.0 billion yen in dismantling costs of fixed assets.

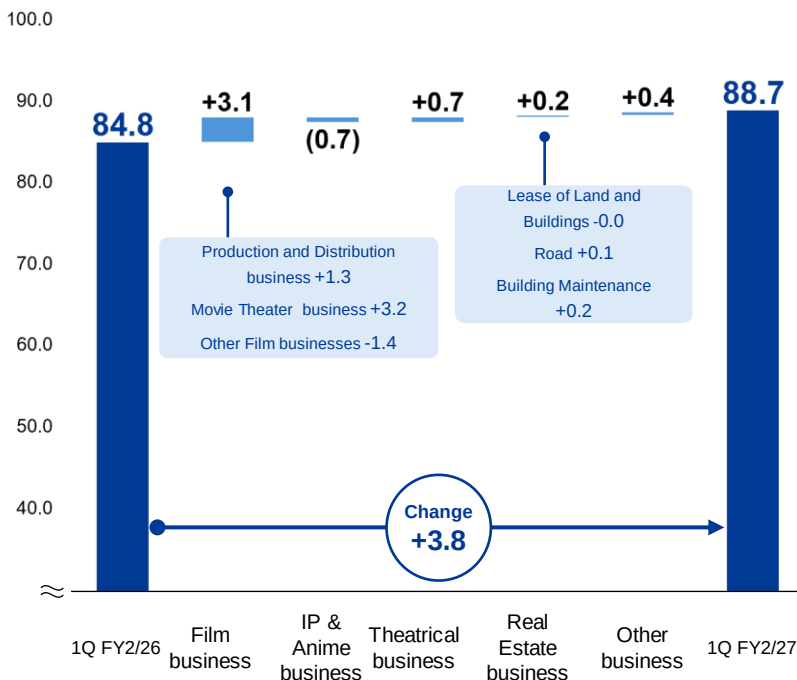
Appendix 1 Financial Results/Outlook

Trends in Operating Revenue and Operating Profit

[Updated]

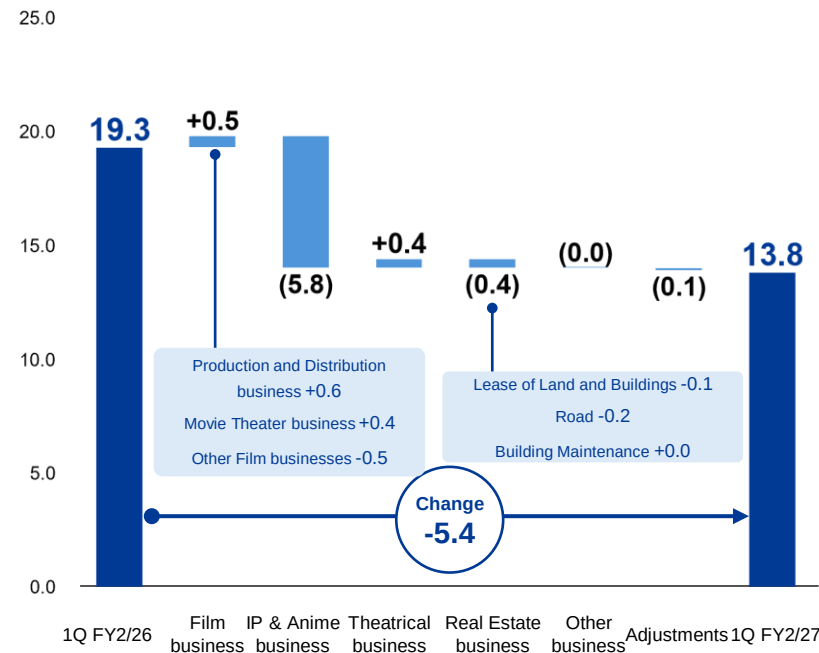
Operating revenue

(Billions of yen)



Operating profit

(Billions of yen)



Operating Profit Margin by Segment

[Updated]

(%)

	FY2/22					FY2/23					FY2/24					FY2/25					FY2/26					FY2/27	
	1Q	2Q	3Q	4Q	Total	1Q	2Q	3Q	4Q	Total	1Q	2Q	3Q	4Q	Total	1Q	2Q	3Q	4Q	Total	1Q	2Q	3Q	4Q	Total	1Q	Total
Company-wide	18.2	18.2	13.3	19.7	17.5	23.1	20.0	16.6	14.0	18.4	24.7	19.0	17.1	22.0	20.9	28.6	21.0	16.9	15.0	20.7	22.8	20.4	21.1	9.8	18.8	15.6	15.6
Film business	16.1	18.8	9.3	22.6	17.2	23.4	20.7	15.5	14.2	18.4	25.8	22.0	16.5	26.6	23.2	33.5	25.2	17.3	18.5	24.3	22.5	22.3	23.6	10.3	20.4	22.1	22.1
Production and Distribution business *1	21.9	26.4	22.2	41.9	28.5	40.9	35.9	34.3	22.3	33.1	41.8	35.9	23.6	46.9	38.5	50.0	39.0	28.8	29.8	39.5	32.2	27.7	35.8	14.0	29.1	33.6	33.6
Movie Theater business	2.3	5.7	—	7.1	2.9	12.0	15.4	3.7	8.4	10.4	20.1	16.2	6.7	10.2	14.1	17.8	15.5	4.7	11.3	12.9	17.9	21.3	16.8	9.6	17.0	17.5	17.5
Other Film businesses*1	24.7	28.5	18.5	27.5	25.1	22.4	19.3	15.3	15.2	17.7	19.4	20.1	21.0	28.6	23.2	34.0	23.4	21.6	19.3	24.4	17.3	4.3	10.8	7.3	9.6	9.4	9.4
																15.9	1.7	9.3	8.2	8.9							
IP & Anime business*1																42.7	34.9	29.6	21.4	32.0	33.3	23.8	24.3	10.8	23.0	2.8	2.8
Theatrical business	16.8	18.0	24.5	0.5	25.3	16.2	9.6	20.5	12.5	15.2	22.5	1.2	20.6	15.2	15.5	19.2	4.9	20.6	24.0	18.0	1.4	16.6	23.7	17.9	15.5	8.1	8.1
Real Estate business	29.6	23.6	23.5	24.4	25.3	29.7	27.5	25.8	22.2	26.3	29.4	24.2	25.8	22.5	25.5	23.2	21.8	22.8	16.9	21.1	29.6	23.5	22.0	21.0	24.0	27.2	27.2
Lease of Land and Buildings	46.6	40.7	42.4	43.1	43.2	43.6	43.8	42.2	35.4	41.2	45.4	37.6	38.0	36.8	39.4	30.1	30.6	32.0	20.6	28.3	39.8	33.7	33.1	29.8	34.1	38.0	38.0
Road	21.0	11.0	10.8	14.3	14.5	24.1	16.5	14.7	14.2	17.6	21.0	14.6	18.7	12.6	16.8	19.2	14.1	14.7	15.0	15.9	23.0	14.3	12.4	15.2	16.4	19.6	19.6
Building Maintenance	9.0	10.7	2.7	7.2	7.4	9.0	9.0	9.6	9.5	9.3	9.0	12.8	9.9	10.7	10.7	12.1	10.1	12.4	10.0	11.2	13.8	11.9	9.8	8.1	10.9	13.8	13.8

*1 Other Film businesses were called the Production and Licensing business until the fiscal year ended February 2025. Effective from the fiscal year ending February 2026, some operations from the Production and Distribution and the Production and Licensing business have been transferred to the newly established IP and Anime business.

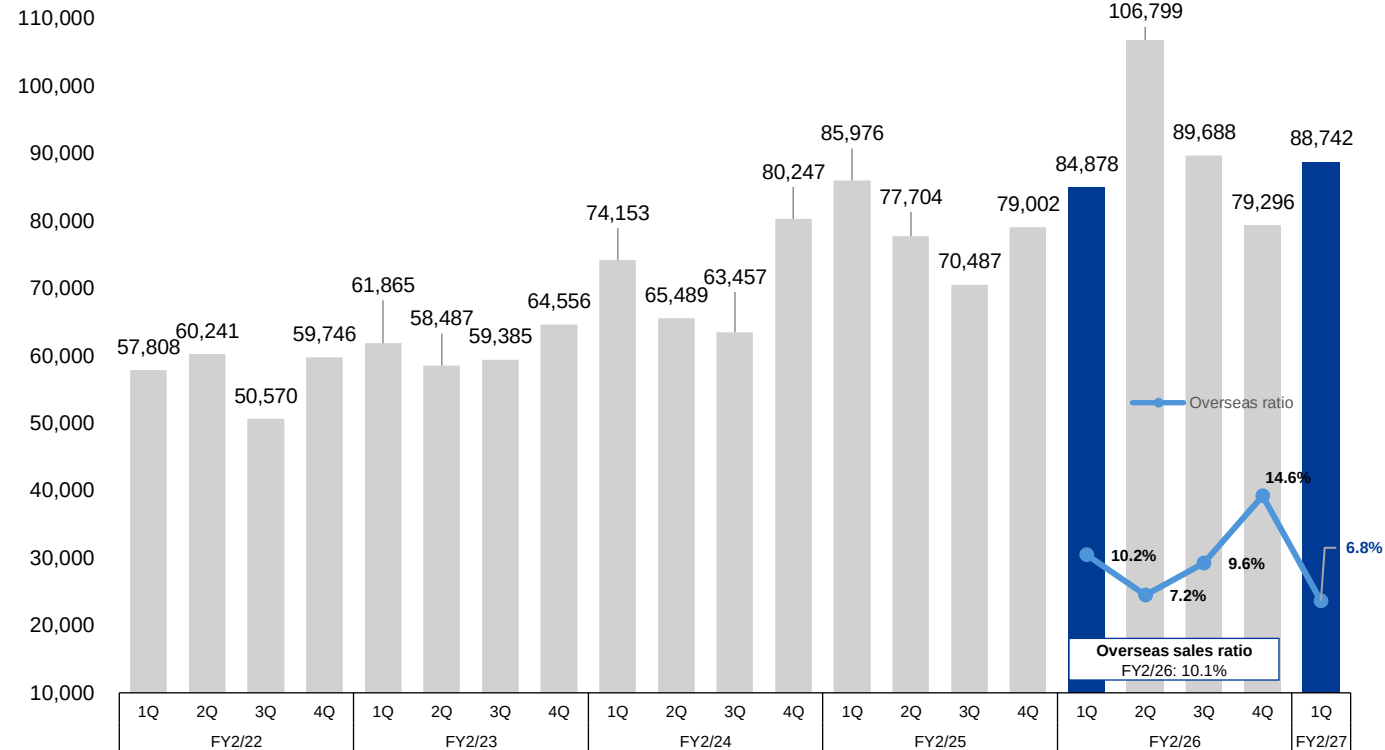
*2 Operating profit margin: Negative figures are indicated by “—.” *3 Accounting Standard for Revenue Recognition” is applied from the fiscal year ended February 28, 2023.

*4 Italicized figures for the fiscal year ended February 28, 2025, indicate the operating profit margin for the fiscal year ending February 2025 following the segment change.

Operating Revenue (Quarterly)

[Updated]

(millions of yen)



Key Factors for Each Quarter

1Q FY27

- Movie Theater business and Production and Distribution business performed well, thanks to hits from Group and third-party distributed titles, such as *The Devil Wears Prada 2*.

4Q FY26

- JUJUTSU KAISEN: Execution Shibuya Incident x The Culling Game Begins* distributed by GKIDS in North America became a hit.

3Q FY26

- The Production and Distribution and Movie Theater business remained strong as a result of box office hits such as *Chainsaw Man – Reze Arc* and *Demon Slayer*.

2Q FY26

- The success of *Demon Slayer* and *KOKUHO* has significantly boosted the Production and Distribution and Movie Theater business.

1Q FY26

- Growth in merchandising rights (*Godzilla*) and strong streaming revenue (*The Apothecary Diaries*, *My Hero Academia*)

4Q FY25

- GKIDS group-in (October 2024) begins contributions

3Q FY25

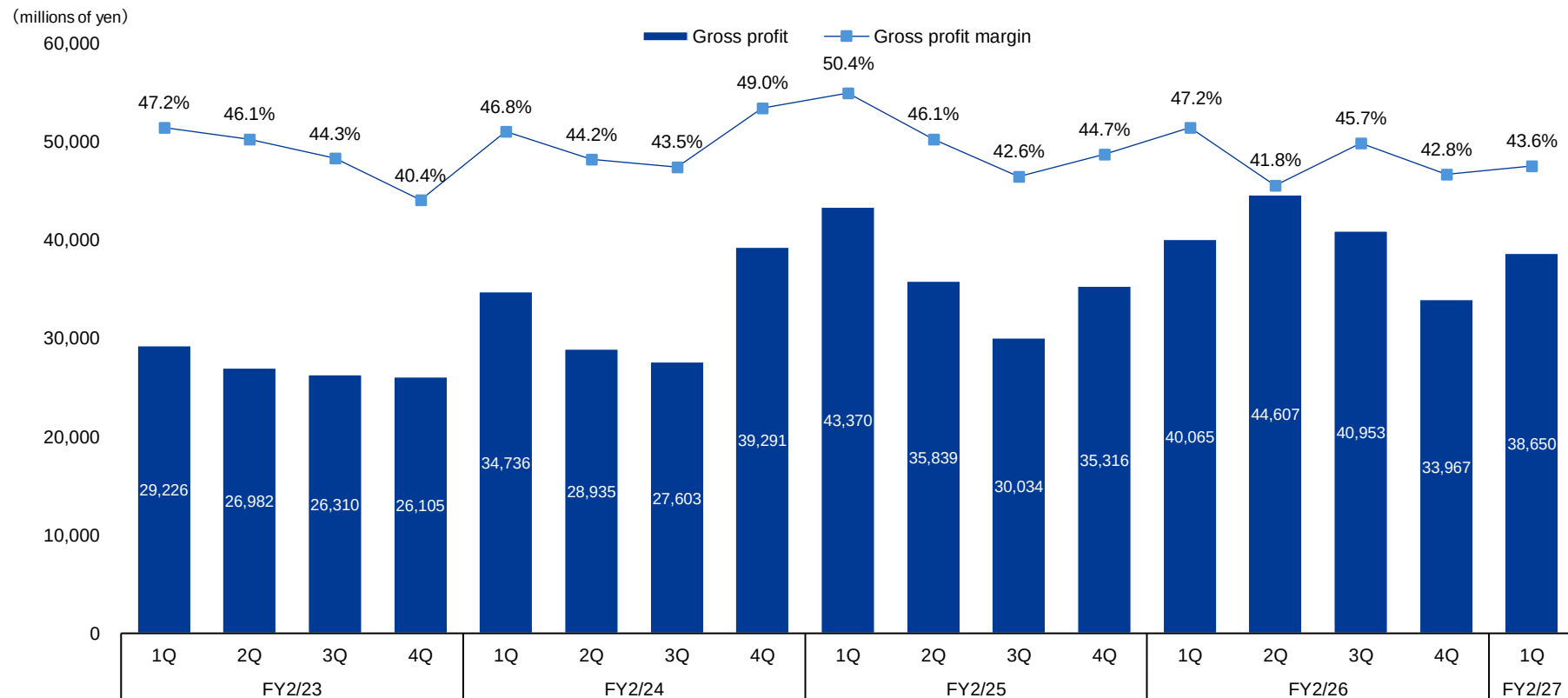
- Character license (*JUJUTSU KAISEN*, etc.) is performing well
- Science SARU group-in (June 2024) begins contributions

2Q FY25

- Streaming revenue from "GODZILLA MINUS ONE" (overseas) contributed
- Merchandise sales (*Haikyu!!*, etc.) and character license (*JUJUTSU KAISEN*, etc.) are performing well
- Imperial Theatre's closing lineup performs well (contributing to 4Q of FY25/26)

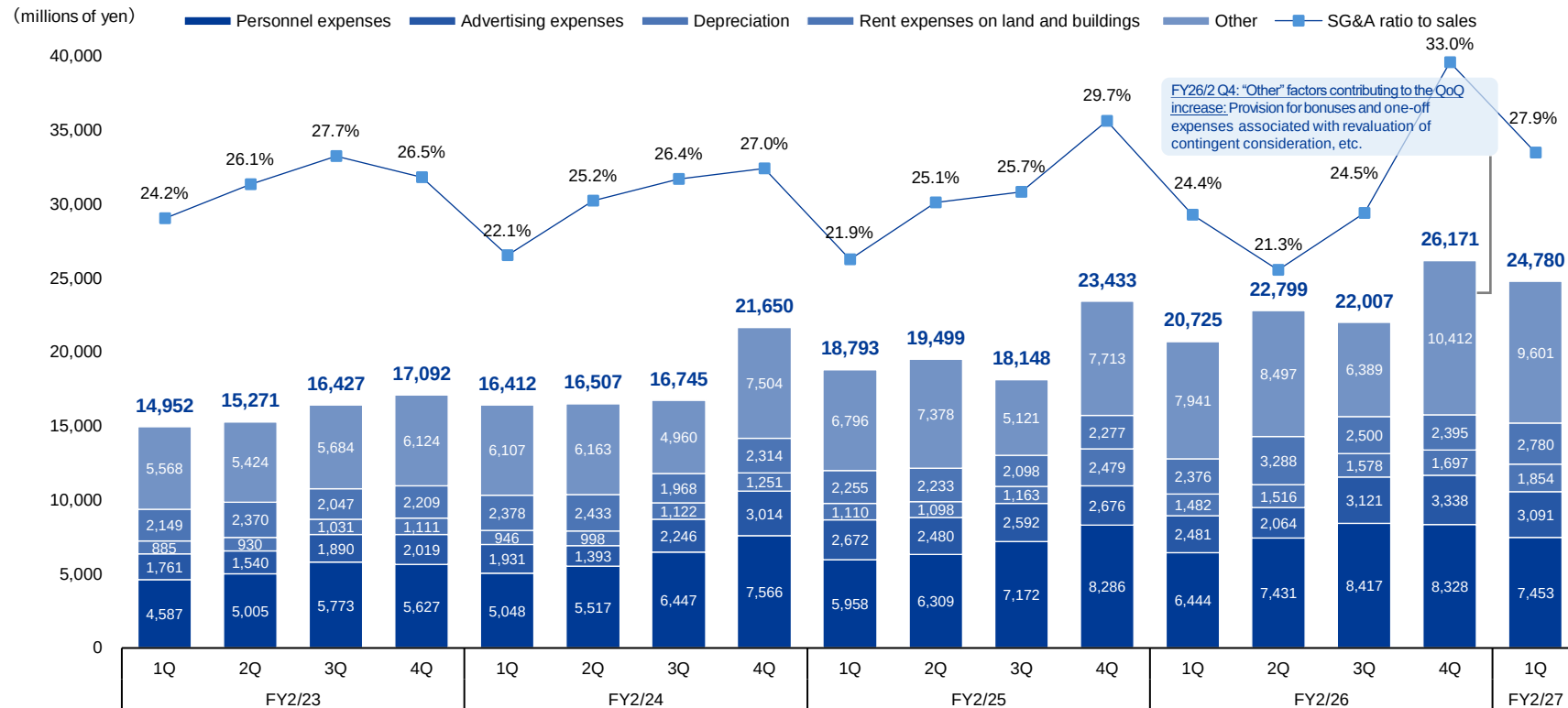
Trend in Gross Profit Margin (Quarterly)

[Updated]



Trend in SG&A Expenses (Quarterly)

[Updated]



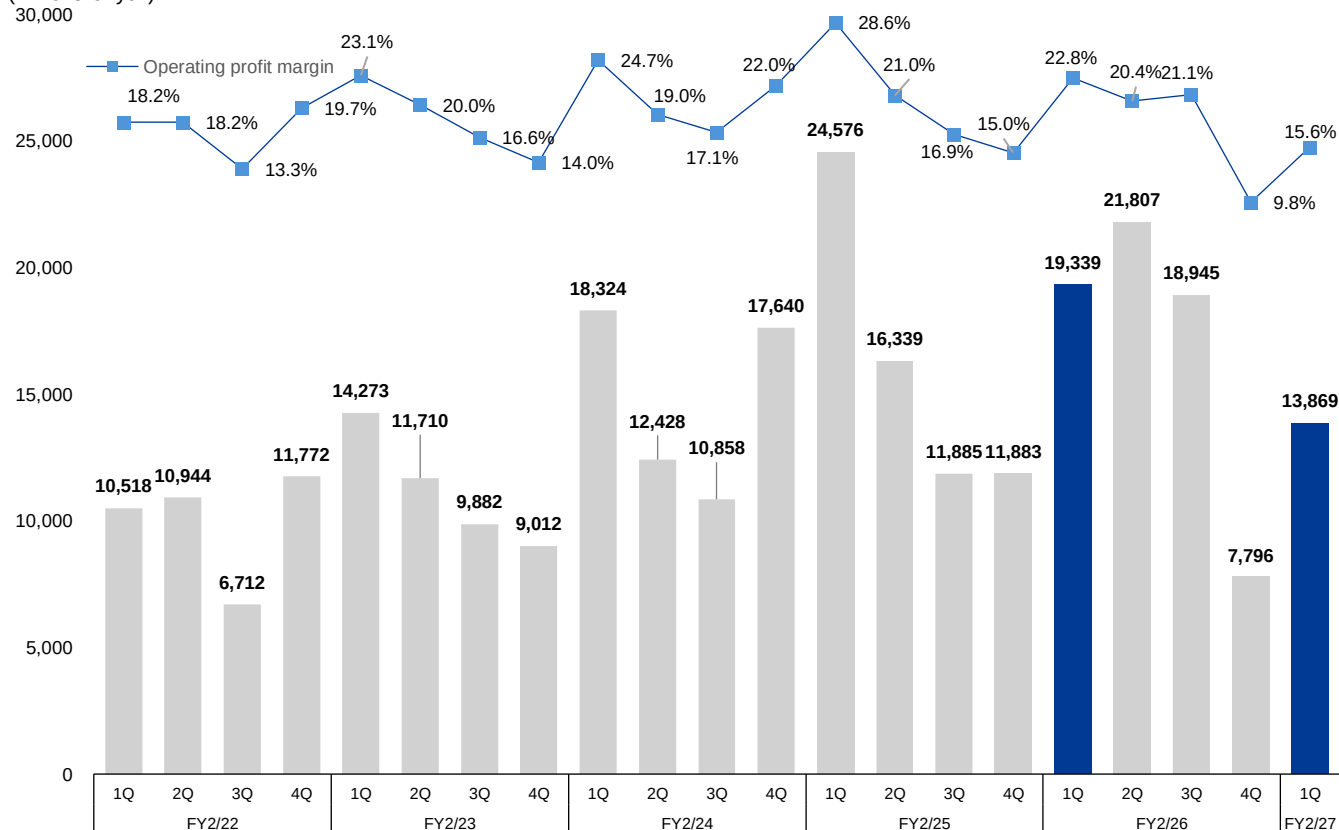
* Other: Outsourcing expenses, utilities expenses, maintenance and cleaning fees (mainly, system maintenance expenses), retirement benefit expenses, provision for bonuses, etc.

* Due to rounding fractional figures, totals may not equal the sum of individual figures.

Operating Profit (Quarterly)

[Updated]

(millions of yen)



Key Factors for Each Quarter

1Q FY2/27

- Due to the company split implemented by TOHO Global

4Q FY2/26

- Rise in depreciation of games released in FY2/26
- One-off expenses associated with revaluation of contingent consideration

] -¥2.2B

3Q FY2/26

- Box office hits such as *Exit 8* and *Chainsaw Man – Reze* contributed to the Production and Distribution and Movie Theater business.

2Q FY2/26

- The success of *Demon Slayer* and *KOKUHO* has significantly boosted the Production and Distribution and Movie Theater business.

1Q FY2/26

- Growth in merchandising rights (*Godzilla*) and strong streaming revenue (*The Apothecary Diaries*, *My Hero Academia*)
- Increase in expenses related to theatrical performances
- Decreased major repair and maintenance costs in Lease of Land and Buildings business

4Q FY2/25

- Recognize temporarily expenses for future demolition of the TEIGEKI BLDG.
- Commencement of amortization of goodwill and intangible assets following GKIDS's group-in (October 2024)

3Q FY2/25

- Character license (*JUJUTSU KAISEN*, etc.) is performing well
- Commencement of amortization of goodwill and intangible assets following Science SARU's group-in (June 2024)

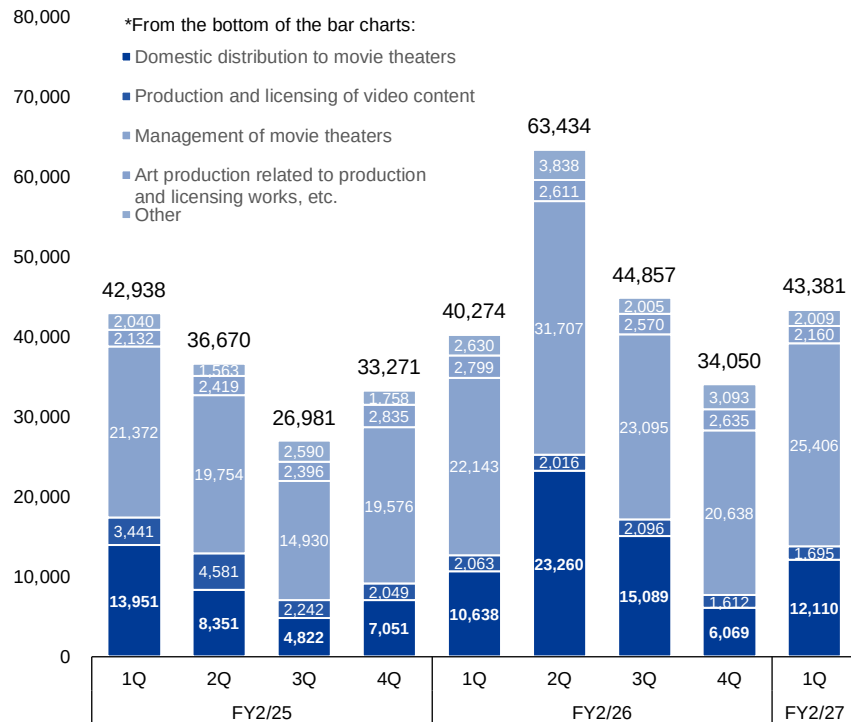
2Q FY2/25

- Streaming revenue from "GODZILLA MINUS ONE" (overseas) contributed
- Merchandise sales (*Haikyu!!*, etc.) and character license (*JUJUTSU KAISEN*, etc.) are performing well
- Imperial Theatre's closing lineup performs well (contributing to 4Q of FY25/2)

Revenue Breakdown (Film business and IP & anime business) (Quarterly)

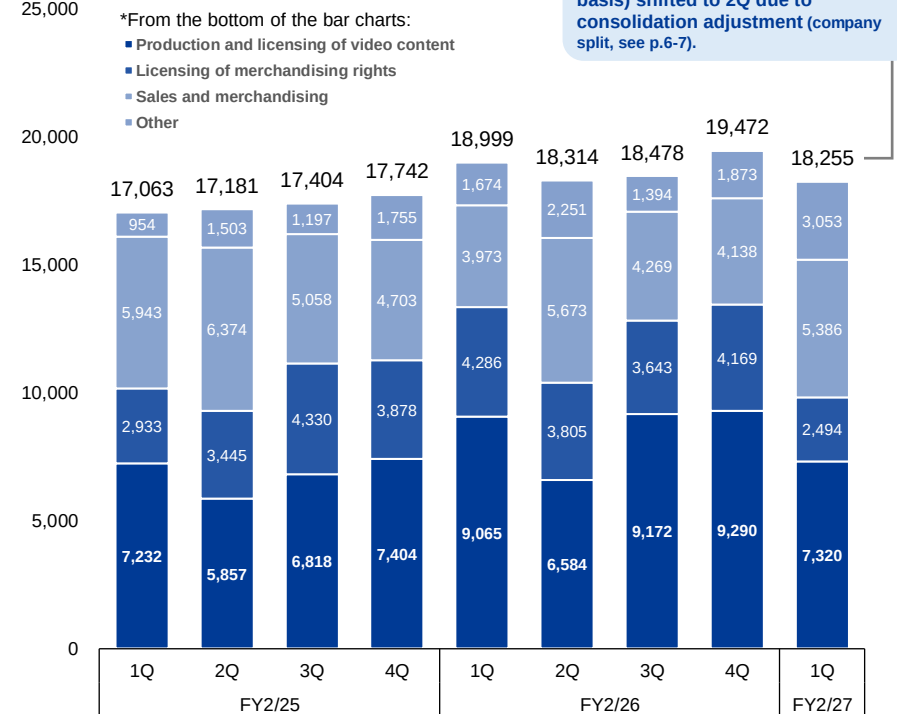
[Updated]

(millions of yen)



Film business

(millions of yen)



IP & Anime business

TOHO animation's Operating Revenue by Source and Sales Composition in Japan and Overseas

[Updated]

- A portion of overseas pre-adjustment 1Q operating revenue (conventional basis) shifted to 2Q due to the consolidation adjustment (company split, see p.6-7).
- The 1Q total of ¥9,287 million below is estimated to be ¥16,102 million on a pre-adjustment (conventional) basis.
- Overages from overseas streaming sales generated, but shifted to 2Q due to consolidation adjustment.

Operating Revenue by Sales Source

(millions of yen)	1Q FY2/26	1Q FY2/27	Change	Percentage change	Major factors of changes	Composition ratio
Streaming (Streaming usage fee revenue)	6,801	4,868	-1,933	-28.4%	The Apothecary Diaries, Haikyu!!, My Hero Academia, etc., contributed to the performance in 1Q FY2/26.	52.4%
Character license (Licensing contact revenue)	2,290	1,687	-603	-26.3%	Haikyu!!, JUJUTSU KAISEN, etc., contributed to the performance in 1Q FY2/26.	18.2%
Merchandise sales (Merchandise revenue)	816	699	-117	-14.3%	My Hero Academia performed well, while sales of Haikyu!!, etc. increased in 1Q FY2/2026.	7.5%
Home entertainment (Revenue from sales of Blu-ray, etc.)	221	428	206	93.2%	Frieren: Beyond Journey's End, JUJUTSU KAISEN, etc., performed well.	4.6%
Game (Royalty revenue mainly from collaborated works)	409	745	335	82.1%	Jujutsu Kaisen Phantom Parade, Sakuna: Of Rice and Ruin - Hinuka Chronicles contributed to the performance.	8.0%
Royalty and others (Royalty revenue from works handled by other companies)	1,208	857	-351	-29.0%	Evens for My Hero Academia performed well, while the previous fiscal year benefited from Haikyu!! event and royalty revenues from Dr. STONE.	9.2%
Total	11,749	9,287	-2,461	-21.0%		
Reference: Theater release (Japan)	135	19	-116	-85.9%	In the previous fiscal year, we theatrically released JUJUTSU KAISEN Hidden Inventory / Premature Death.	

Sales Composition in Japan and Overseas (Excludes theater release in Japan)

(millions of yen)	1Q FY2/26	1Q FY2/27	Change	Percentage change	Change Factors	Composition ratio
Japan	7,764	7,260	-504	-6.5%	Game and Merchandise sales performed well, while Streaming (The Apothecary Diaries, Haikyu!!, etc.) showed favorable performance in 1Q FY2/26.	78.2%
Overseas	3,984	2,027	-1,957	-49.1%	Streaming: My Hero Academia, The Apothecary Diaries, etc., performed well in 1Q FY2/26. Character license: JUJUTSU KAISEN, etc., performed well in 1Q FY2/26.	21.8%

• The scope of this table covers works under the label of TOHO animation and equivalents. This material was independently prepared from the viewpoint of enhancing information on the anime business, and may not be consistent with the figures in other financial materials.

• The timing of revenue recognition for each source is as follows (Streaming and Character license: At the commencement of the right-to-use license for intellectual property, Merchandise sales and Home entertainment: Upon delivery of products to customers; Royalty and Games: Upon receipt of reporting statements; Theater release: Upon exhibition of films)

Breakdown and Disaggregated Figures of IP & Anime Business

[Updated]

IP & Anime Business by organization

Japan	Overseas
TOHO animation	TOHO Global*2
Products & Licensing Dept./ Godzilla Dept.	
Other*1	

*1 TOHO animation STUDIO Inc., Science SARU Inc., TOHO STELLA Co., Ltd., TOHO MUSIC CORPORATION

*2 TOHO Global Inc., Toho International, Inc., TOHO Entertainment Asia Pte. Ltd., GKIDS, INC., TOHO Europe Limited, Anime Limited

• A portion of overseas pre-adjustment 1Q operating revenue (conventional basis) shifted to 2Q due to the consolidation adjustment (company split, see p.6-7).
 • The 1Q total of 9,287 million yen below is estimated to be 16,102 million yen on a pre-adjustment (conventional) basis.

IP & Anime Business by element

Japan	Overseas
Anime (TOHO animation/Products & Licensing Dept.)	Anime (TOHO Global*2)
Streaming	Streaming
Character license	Character license
Merchandise sales	Merchandise sales
Games	Games
Royalty and others	Royalty and others
Other than anime (Products & Licensing Dept.)	Other than anime (TOHO Global*2)
Goods, pamphlets, etc. of other companies' anime titles and live-action films	Video content sales and merchandise sales of live-action films
Godzilla (Godzilla Dept.)	Godzilla (TOHO Global*2)
Royalty and others, streaming, merchandise sales, character license	Streaming, merchandise sales, character license
Production companies	Production companies
TOHO animation STUDIO	IGLOO STUDIO CO., LTD. (Entity accounted for using equity method)
Science SARU Inc.	CJ ENM FIFTH SEASON LLC (Entity accounted for using equity method)
Other subsidiaries	Other subsidiaries
TOHO STELLA Co., Ltd.	GKIDS Inc.
TOHO MUSIC CORPORATION	Anime Limited

TOHO animation's operating revenue by source (p.26, 28)

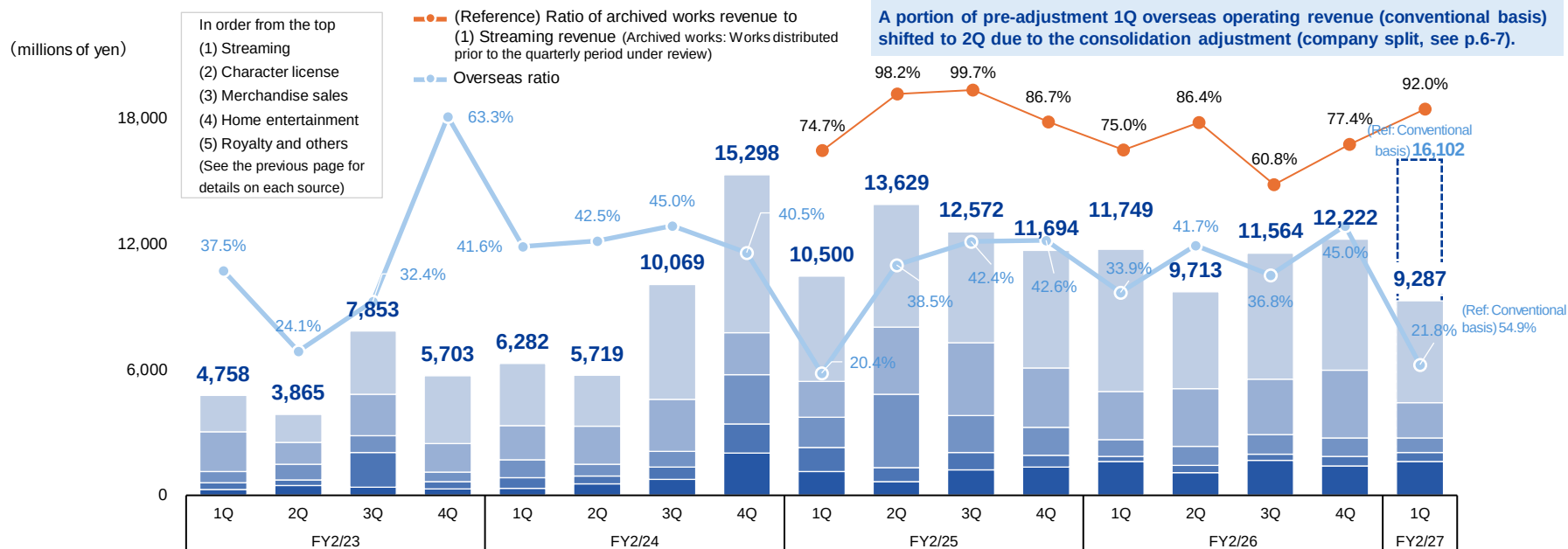
(millions of yen)	1Q FY2/26	1Q FY2/27	YoY change
Streaming	6,801	4,868	-1,933
Character license	2,290	1,687	-603
Merchandise sales	816	699	-117
Home entertainment	221	428	206
Games	409	745	335
Royalty and others	1,208	857	-351
Total	11,749	9,287	-2,461

IP & Anime business: breakdown of revenue from contracts with customers (p.25)

(millions of yen)	1Q FY2/26	1Q FY2/27	YoY change
Production and licensing of video content	9,065	7,320	-1,744
Licensing of merchandising rights	4,286	2,494	-1,792
Sales and merchandising	3,973	5,386	1,412
Other*	1,674	3,053	1,379
Total	18,999	18,255	-744

TOHO animation: Revenue by Source (Quarterly)

[Updated]



(Notes)

1. Due to changes in the management accounting system effective FY2/26, the aggregation method for past figures differs from previous practices.

2. Game includes representation titles and collaboration works related to anime.

3. Overseas sales include mainly at "Streaming" and "Character license."

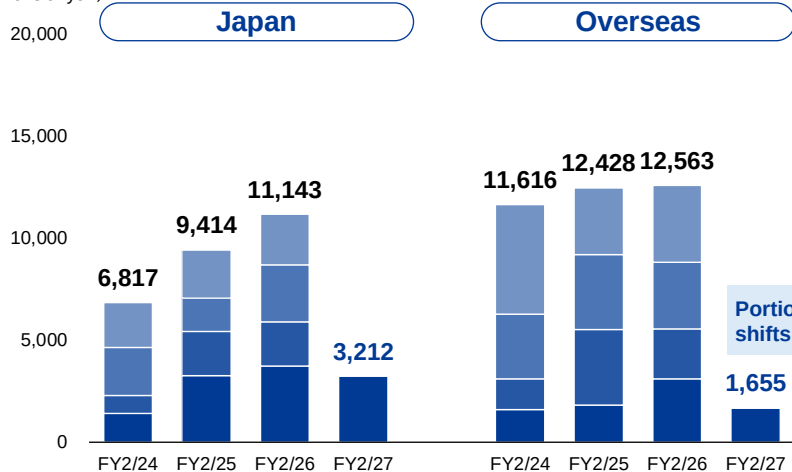
TOHO animation: Streaming and Character License Revenue (Quarterly)

[Updated]

- Royalty revenue from streaming and character licenses drove strong growth in the Anime Business.
- **Portion of pre-adjustment 1Q FY2/27 overseas operating revenue (conventional basis) shifts to 2Q** due to consolidation adjustment (company split, see p.6-7).

Streaming

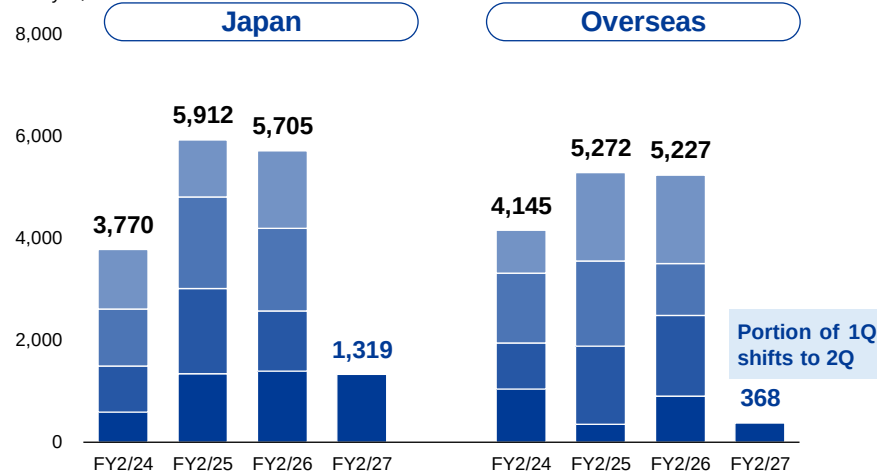
(millions of yen)



4Q	2,189	2,357	2,478		5,361	3,262	3,768	
3Q	2,338	1,647	2,778		3,151	3,655	3,249	
2Q	905	2,160	2,171		1,525	3,711	2,458	
1Q	1,383	3,247	3,715	3,212	1,578	1,800	3,086	1,655

Character license

(millions of yen)



4Q	1,168	1,109	1,513		831	1,723	1,732	
3Q	1,107	1,796	1,627		1,375	1,674	1,009	
2Q	907	1,663	1,172		903	1,529	1,587	
1Q	586	1,343	1,392	1,319	1,034	345	898	368

Non-operating Income/Expenses and Depreciation

[Updated]

(millions of yen)				
	1Q FY2/26	1Q FY2/27	Change	Primary Change Factors
Interest income	107	189	82	—
Dividend income	21	37	16	—
Foreign exchange gains	—	192	192	—
Other	342	64	-277	Absence of subsidy income recorded in 1Q FY2/26
Total non-operating income	470	483	13	—
Interest expenses	3	11	7	—
Share of loss of entities accounted for using equity Method	757	549	-208	Improved performance of FIFTH SEASON
Foreign exchange losses	115	—	-115	—
Other	5	49	44	—
Total non-operating expenses	881	609	-271	—

(millions of yen)								
	FY2/26				FY2/27			
	1Q	2Q	3Q	4Q	1Q	2Q	3Q	4Q
Interest income	107	237	174	90	189			
Dividend income	21	1,208	11	780	37			
Foreign exchange gains	—	—	3	124	192			
Other	342	231	30	1,165	64			
Total non-operating income	470	1,677	219	2,160	483			
Interest expenses	3	5	1	107	11			
Share of loss of entities accounted for using equity Method	757	214	557	583	549			
Foreign exchange Losses	115	3	-118	—	—			
Other	5	-2	36	6	49			
Total non-operating expenses	881	221	476	697	609			

Depreciation Expense by Segment

[Updated]

(millions of yen)

	FY2/26			
	1Q	2Q	3Q	4Q
Film business	869	944	1,017	1,130
IP & Anime business	361	381	372	412
Theatrical business	50	38	39	39
Real Estate business	1,903	1,872	1,878	1,863
Other business	9	10	10	10
Adjustments	158	160	167	168
Total	3,352	3,408	3,486	3,625

FY2/27			
1Q	2Q	3Q	4Q
1,106			
427			
42			
1,833			
9			
303			
3,722			

*Excluding amortization of goodwill

Extraordinary Income/Losses

[Updated]

(millions of yen)

	1Q FY2/26	1Q FY2/27	Change	Primary Change Factors
Demolition cost of non-Current assets	574	520	-53	Demolition costs in the Real Estate business (TEIGEKI Building)
Total extraordinary losses	574	520	-53	—

(millions of yen)

	FY2/26				FY2/27			
	1Q	2Q	3Q	4Q	1Q	2Q	3Q	4Q
Gain on sale of non-current assets	—	—	—	—	—			
Gain on sale of investment Securities	—	8,913	—	—	—			
Other	—	—	200	—	—			
Total extraordinary income	—	8,913	200	—	—			
Impairment losses	—	—	—	523	—			
Loss on tax purpose reduction entry of non-current assets	—	—	—	—	—			
Demolition cost of non-Current assets	574	115	—	760	520			
Loss on valuation of investment securities	—	—	—	60	—			
Compensation loss on eviction	—	—	—	—	—			
Provision for loss on Anti-Monopoly Act	—	—	1,059	258	—			
Total extraordinary losses	574	115	1,059	1,602	520			

Balance Sheet

[Updated]

(millions of yen)

	As of Feb. 28, 2026	As of May 31, 2026	Change	Change Factors
Current assets	234,036	219,397	-14,639	Securities: -26,660, Cash and deposits: +8,209, etc. (Reference) Inventory balance*1: 23,994
Non-current assets	468,897	471,395	2,497	
Property, plant and equipment	247,927	249,344	1,416	Construction in progress: +620, Buildings and structures: +494, etc.
Intangible assets	30,739	33,179	2,440	Software: +4,769, Goodwill: +2,013, Other: -4,343
Investments and other assets	190,230	188,871	-1,359	Investment securities: -2,943, Other: +1,579, etc. (Reference) Breakdown of investments and other assets as of May 2026 (Investment securities: 161,260, etc.)
Total assets	702,934	690,792	-12,141	
Current liabilities	95,252	101,456	6,203	Accounts payable-trade: +6,102, Other: +7,294, Income taxes payable: -7,710, etc. (Reference) Balance of short-term borrowings: 37, Balance of current portion of long-term borrowings: 300
Non-current liabilities	74,691	70,541	-4,150	Other: -4,079, etc. (Reference) Balance of long-term borrowings: 1,200
Total liabilities	169,943	171,997	2,053	
Total Shareholders' equity	446,986	431,984	-15,001	Treasury shares: +20,219*2, Retained earnings: -34,056, etc.
Total Accumulated other comprehensive income	68,381	69,234	852	Foreign currency translation adjustment: +1,096, etc.
Non-controlling interests	17,622	17,576	-45	—
Total net assets	532,990	518,795	-14,195	
Total liabilities and net assets	702,934	690,792	-12,141	
Equity ratio	73.3%	72.6%	-0.7 point	

*1 Includes films and anime works and works in progress primarily produced by the Company (for produced films, 85% amortized in the release month and the remaining 15% in the following half-year).

*2 Acquired 7,500,000 treasury shares and cancelled 30,000,000 treasury shares in Apr. 2026.

Works in Progress by Segment (including Inventories on B/S)

[Updated]

(millions of yen)

	FY2/26				FY2/27			
	1Q-end	2Q-end	3Q-end	4Q-end	1Q-end	2Q-end	3Q-end	4Q-end
Film business	6,813	5,557	6,583	6,171	8,366			
IP & Anime business	9,268	9,819	10,247	9,047	9,240			
Theatrical business	74	80	87	109	123			
Real Estate business	36	33	43	36	47			
Works in progress total	16,193	15,490	16,961	15,366	17,777			

Cash Flows Statement

[Updated]

(millions of yen)

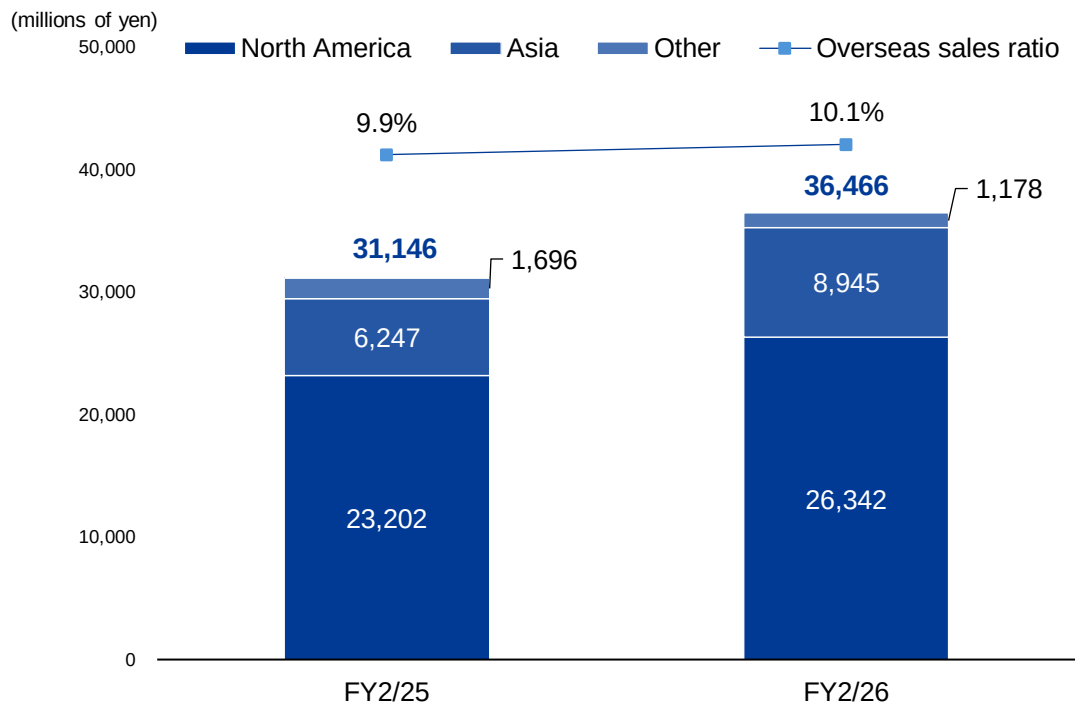
	1Q FY2/27	Main components
Cash flows from operating activities	11,845	Profit before income taxes: 13,222; Increase in trade payables: 5,747; Depreciation: 3,722; Other: 6,667; Income taxes paid: -14,161
Cash flows from investing activities	3,742	Proceeds from sale of securities: 24,500; Purchase of securities: -9,988; Purchase of property, plant and equipment: -5,830; Other: -4,840
Cash flows from financing activities	-23,571	Purchase of treasury shares: -11,867; Dividends paid: -11,074
Effect of exchange rate change on cash and cash equivalents	200	
Net increase (decrease) in cash and cash equivalents	-7,783	
Cash and cash equivalents at beginning of period	86,683	
Cash and cash equivalents at end of period	78,899	

FY2/26 Overseas Revenue (Full Year)

[New]

*This slide additionally discloses full-year results not included in the Apr. 14 Financial Results Presentation. Figures for the current 1Q are not included.

Sales Trends by Region



Sales Composition by Region

	FY2/25	FY2/26
North America	74.5%	72.2%
Asia	20.1%	24.5%
Other	5.4%	3.2%

*Sales are classified by country or region based on the location of the customer.

Appendix 2 Our Businesses

Film Business: TOHO Distribution Lineup for FY2/27 and Beyond

[Updated (as of Jul. 15, 2026)]

38 titles in total (as of Jul.15) including 7 titles under representation by TOHO,
16 invested titles, and 10 TOHO NEXT titles

Films distributed by TOHO CO.,LTD

FY2/27 titles	Release date	(1)	(2)
<i>GOLDEN KAMUY - THE ABASHIRI PRISON RAID</i>	Mar. 13, 2026	✓	
<i>The Last Song You Left Behind</i>	Mar. 20	✓	
<i>Chimney Town: Frozen in Time</i>	Mar. 27	✓	
<i>Detective Conan: Fallen Angel of the Highway</i>	Apr. 10	✓	
<i>One Last Love Letter</i>	Apr. 17	✓	
<i>SAKAMOTO DAYS</i>	Apr. 29		
<i>Your Own Quiz</i>	May 15		
<i>Sheep in the Box</i>	May 29		
<i>Mr. Osomatsu :Project Slackers</i>	Jun. 12		
<i>Kiki's Delivery Service(4K Digital Remaster)</i>	<u>Jun. 19</u>		
<i>KINGDOM: THECLASH OF SOULS</i>	Jul. 17		
<i>Chiikawa: The Movie--The Secret of Mermaid Island (Tentative title)</i>	Jul. 24		
<i>Crayon Shinchan the Movie: Spooky! My Yokai Vacation</i>	Jul. 31		
<i>BLUE LOCK</i>	Aug. 7		
<i>TOKYO MER:Mobile Emergency Room - Capital Crisis</i>	Aug. 21		
<i>Bayside Shakedown N.E.W. (Tentative Title)</i>	Sep. 18		
<i>You, Like a Star</i>	Oct. 9	✓	
<i>In the Clear Moonlit Dusk</i>	Oct. 23		
<i>GODZILLA MINUS ZERO</i>	Nov. 3	✓	
<i>Witch on the Holy Night</i>	<u>Nov. 20</u>		
<i>The Apothecary Diaries: The Movie (Tentative Title)</i>	<u>Dec.11</u>	✓	
<i>SUKIYAKI (Tentative Title)</i>	Dec. 25		
<i>KAIJI4 (Tentative Title)</i>	<u>Jan. 29, 2027</u>		
<i>The Gate of Murder</i>	<u>Feb. 19, 2027</u>		

(1)Representation/Co-rep titles.

(2)Box-office revenues of one billion yen or more as of June-end 2026

Underline indicates update from Apr. 2026 Financial Results Presentation material.

Titles with unannounced release dates in 2027 or later	Release date	(1)	(2)
<i>AARO -All-domain Anomaly Resolution Office</i>	<u>Spring 2027</u>		
<i>Haikyu!! The Second Theatrical Film</i>	2027	✓	
<i>The Tiger and Her Wings (Tentative Title)</i>	2027	✓	

TOHO NEXT Label

FY2/27 titles	Release date	(1)	(2)
<i>GEMNIBUS vol.2</i>	Mar. 6, 2026	✓	
<i>Touken Ranbu the Stage Live Viewing</i>	Mar. 8		
<i>Utano ☆Princesama ALL STAR STAGE -Happy Celebration- Live Viewing</i>	Mar. 22		
<i>2025 INI LIVE [XQUARE - MASTERPIECE] – LIVE FILM</i>	Mar. 27		
<i>ONE OK ROCK DETOX JAPAN TOUR 2025 AT NISSAN STADIUM IN CINEMAS</i>	Apr. 17		
<i>SUPER BEAVER LIVE & DOCUMENTARY -Where We Are-</i>	May 22		
<i>Never After Dark</i>	Jun. 5		
<i>You are the Film</i>	Jun. 19		
<i>THE ORIGIN OF ULTRAMAN</i>	Jul. 3		
<i>WE ARE ALIENS</i>	<u>Sep. 25</u>		

Lineup (<https://www.toho.co.jp/movie/lineup>) (Japanese only)

Film Business: Foreign Films / GKIDS Distribution Lineup for FY2/27

[Updated (as of Jul. 15, 2026)]

Domestic distribution titles (mainly TOHO-TOWA)

Universal Pictures titles and others	Release date
<i>Wicked: For Good</i>	Mar. 6, 2026
<i>Gabby's Dollhouse: The Movie</i>	Mar. 13
<i>The Super Mario Galaxy Movie</i>	Apr.24
<i>Minions & Monsters</i>	Aug. 7
<i>Disclosure Day</i>	<u>Oct. 1</u>
<i>ROYAL BALLET & OPERA</i>	Rolling out
<i>Opéra national de Paris</i>	Rolling out

Paramount Pictures titles	Release date
<i>The SpongeBob Movie: Search for SquarePants</i>	Apr. 1, 2026
<i>Billie Eilish: HIT ME HARD AND SOFT: THE TOUR(LIVE IN 3D)</i>	May 8
<i>TOP GUN The 40th ANNIVERSARY</i>	<u>May 13</u>
<i>Scream 7</i>	<u>Jun. 19</u>
<i>Scary Movie</i>	<u>Jun. 26</u>
<i>Passenger</i>	<u>Jul. 10</u>
<i>PAW Patrol: The Dino Movie</i>	Jul. 24
<i>Heart Of The Beast</i>	<u>Sep. 25</u>
<i>Street Fighter</i>	Oct. 16
<i>Ebenezer: A Christmas Carol</i>	2026

Warner Bros. titles	Release date
<i>The Bride!</i>	Apr.3, 2026
<i>They Will Kill You</i>	May 8
<i>Lee Cronin's The Mummy</i>	May 15

TOHO-TOWA distribution lineup (<https://tohotowa.co.jp/>) (Japanese only)
 TOWA PICTURES distribution lineup (<https://towapictures.co.jp/>) (Japanese only)
 GKIDS distribution lineup (<https://gkids.com/films-series/>)

Underline indicates update from Apr. 2026 Financial Results Presentation material.

Warner Bros. titles	Release date
<i>Mortal Kombat II</i>	Jun. 5
<i>Supergirl</i>	Jun. 26
<i>Flowervale Street</i>	Aug. 14
<i>Harry Potter and The Sorcerer's Stone</i>	<u>Aug. 28</u>
<i>Digger</i>	<u>Oct. 9</u>
<i>Clayface</i>	<u>Oct. 30</u>
<i>Dune: Part Three</i>	<u>Dec. 18</u>
<i>The Cat in the Hat</i>	<u>Dec. 25</u>
<i>Remain</i>	2027
<i>The Great Beyond</i>	2027
<i>Practical Magic 2</i>	(TBD)

GKIDS major distribution titles

Titles	Release date
<i>KIKI'S DELIVERY SERVICE</i>	Mar. 13, 2026
<i>THE KILLER 4K Restoration</i>	<u>Apr. 5</u>
<i>Chao</i>	Apr. 10
<i>The Secret World of Arrietty</i>	Apr. 21
<i>Whisper of the Heart</i>	Apr. 21
<i>DECORADO</i>	May 15
<i>Tekkonkinkreet REMASTERED IN 4K</i>	<u>May 31, Jun. 1</u>
<i>ANOTHER WORLD</i>	<u>Jun. 5</u>
<i>STUDIO GHIBLI FEST 2026</i>	<u>Jun. – Oct.</u>
<i>Adolescence of UTENA</i>	<u>Jun. 21, 22</u>
<i>EVANGELION 30th MOVIE Fest</i>	<u>Jul. 21, 22</u>
<i>YOUR NAME.</i>	<u>Aug. 14</u>
<i>Shaun The Sheep: The Beast of Mossy Bottom</i>	Sep.18
<i>GODZILLA MINUS ZERO</i>	Nov.6
<i>LOOK BACK</i>	<u>2026</u>

Film Business: Domestic Box Office – One Billion Yen or More for FY2/27

[New (as of Jun. 30, 2026)]

Films distributed by TOHO CO.,LTD

Title	Release date	(Billions of yen)
		Box office revenue
<i>Detective Conan: Fallen Angel of the Highway</i>	Apr. 10, 2026	13.51
<i>SAKAMOTO DAYS</i>	Apr. 29, 2026	2.79
<i>GOLDEN KAMUY - THE ABASHIRI PRISON RAID</i>	Mar. 13, 2026	1.50
<i>One Last Love Letter</i>	Apr. 17, 2026	1.07

Films distributed by TOHO-TOWA CO.,LTD. etc.

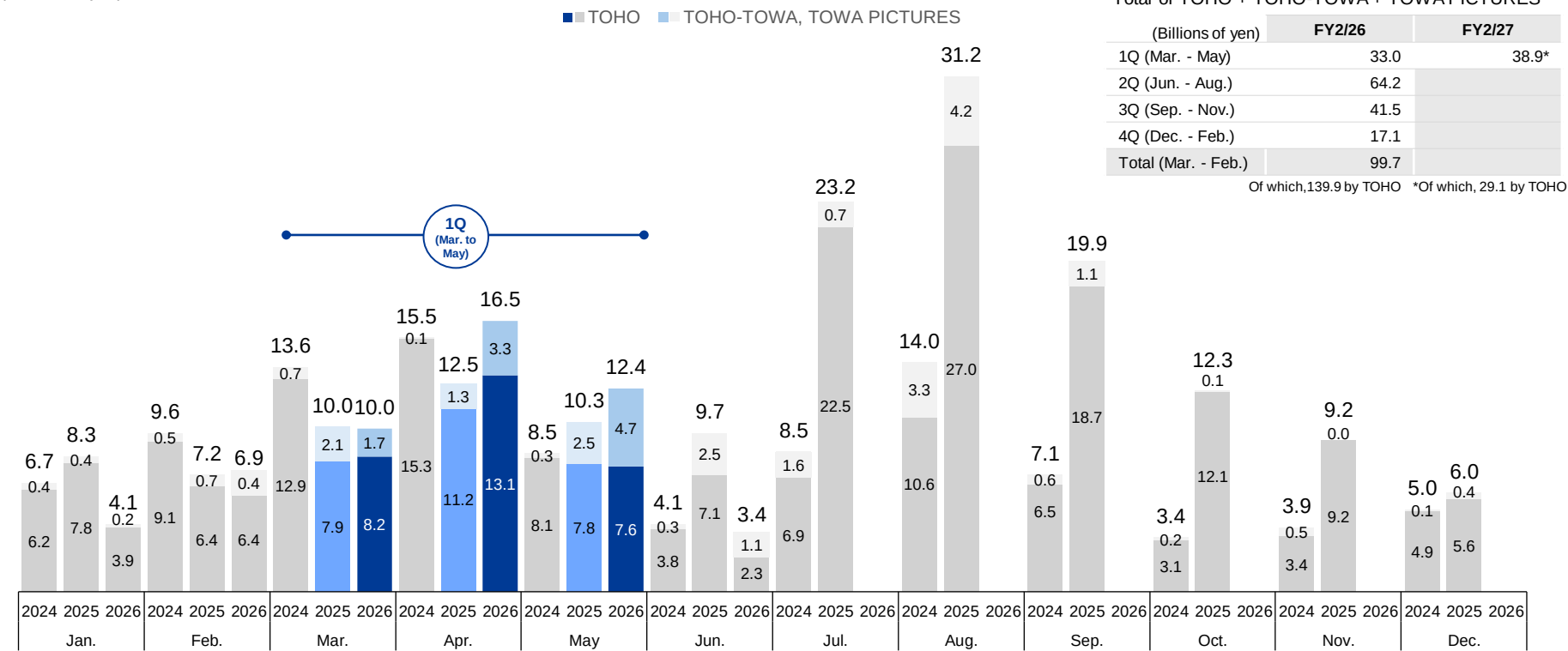
Title	Release date	(Billions of yen)
		Box office revenue
<i>The Super Mario Galaxy Movie</i>	Apr.24, 2026	7.76
<i>Wicked: For Good</i>	Mar. 6, 2026	2.19

Film Business: BO Revenue Trends – TOHO Group Domestic Distribution

[Updated]

*Box office revenue for films distributed by Distribution Division, TOHO-TOWA and TOWA PICTURES

(Billions of yen)



* Figures for FY2/25 onward include the works of TOHO NEXT, a label engaged in the distribution of live-action and animation films, music, and stage productions.

Film Business: BO Revenue Trends – Movie Theater business

[Updated]

*Box office revenue for the TOHO group's movie theater business division (Box office revenue for all films exhibited at TOHOCINEMAS, etc.)

(Billions of yen)
14

12

10

8

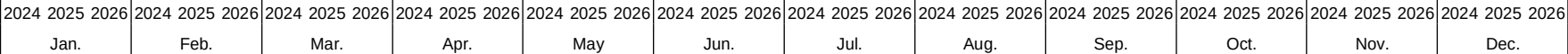
6

4

2

0

1Q
(Mar. to May)



(Billions of yen)	FY2/26	FY2/27
1Q (Mar. - May)	17.6	19.2
2Q (Jun. - Aug.)	25.5	
3Q (Sep. - Nov.)	18.3	
4Q (Dec. - Feb.)	15.7	
Total (Mar. - Feb.)	77.2	

Film Business: Strong Summer Lineup of Highly Anticipated Titles

[New]



KINGDOM: THE CLASH OF SOULS

Scheduled for theatrical
release on July 17



Chiikawa The Movie: The Secret of Mermaid Island

Scheduled for theatrical
release on July 24



Crayon Shinchan The Movie: Spooky! My Yokai Vacation

Scheduled for theatrical
release on July 31



BLUE LOCK

Scheduled for theatrical
release on August 7



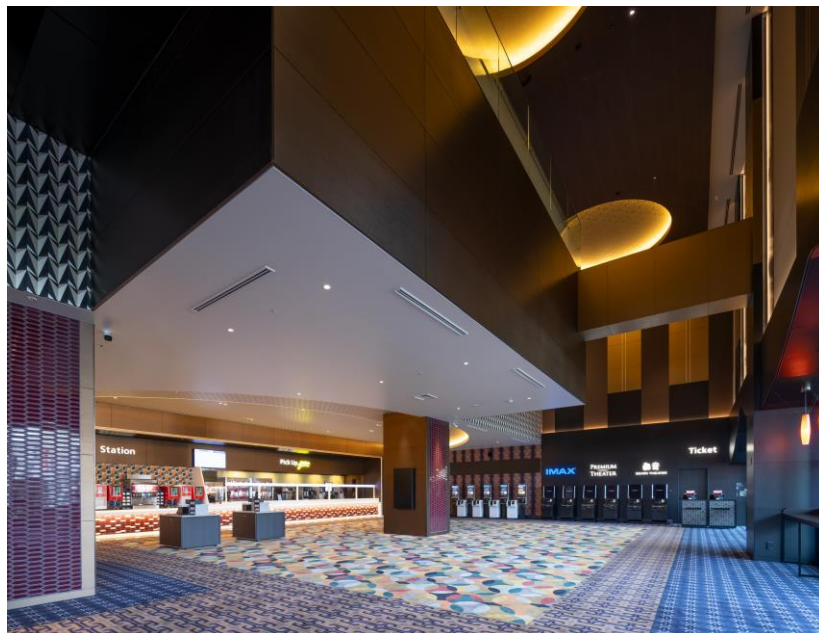
TOKYO MER: Mobile Emergency Room – Capital Crisis

Scheduled for theatrical
release on August 21

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Film Business: TOHO CINEMAS NAGOYA SAKAE Opened on Jun. 11, 2026

[New]



TOHO CINEMAS NAGOYA SAKAE Theater Lobby

TOHO CINEMAS NAGOYA SAKAE

Overview

- Location: The Landmark Nagoya Sakae
(5F–9F, The Landmark Nagoya Sakae, 3-25-1 Nishiki, Naka-ku, Nagoya-shi, Aichi, Japan)
- Theater specifications: 10 screens, 1,655 seats
- First IMAX® theater (IMAX® with Laser) in the Sakae area
- TOHO Cinemas' high-end theater "PREMIUM THEATER" and immersive sound theater "GO/ON THEATER" were introduced for the first time in the Tokai area.
- Introduced a self-service and mobile ordering system. (As of July 15, 2026, it has been introduced at a total of 14 TOHO CINEMAS theaters.)

Response following the opening

- Opening commemorative special screenings of six Studio Ghibli films were held, with almost all screenings sold out.
- Commemorative limited-edition GODZILLA figures also sold out immediately.
- The theater continues to attract a large number of customers on both weekends and weekdays following the opening.

IP & Anime Business: Anime Scheduled for Airing and Premiere from Mar. 2026 Onward

[Updated (as of Jul.15, 2026)]

TOHO animation

Underline indicates update from Apr. 2026 Financial Results Presentation material.

Titles	Schedule	Production company
<i>BEASTARS FINAL SEASON PART 2</i>	Mar. 2026	Orange
<i>Dr. STONE SCIENCE FUTURE Season 4 Part 3</i>	Apr. 2026	TMS ENTERTAINMENT CO.,LTD
<i>The Angel Next Door Spoils Me Rotten Season 2</i>	Apr. 2026	Project No.9
<i>SNOWBALL EARTH</i>	Apr. 2026	Studio KAI
<i>Dorohedoro Season2</i>	Apr. 2026	MAPPA
<i>My Hero Academia No.170+1 "More"</i>	May 2, 2026	bones film
<i>Mushoku Tensei: Jobless Reincarnation Season 3</i>	Jul. 2026	StudioBind Co., Ltd.
<i>Though I Am an Inept Villainess</i>	Jul. 2026	Doga Kobo inc.
<i>My Hero Academia Special Short Episode "I am a hero too"</i>	Aug. 3, 2026	<u>bones film</u>
<i>The Apothecary Diaries Season 3</i>	From Oct. 2026/ Apr. 2027	OLM
<i>Pop Pap Polters</i>	<u>Oct. 2026</u>	MOZU STUDIOS, Planning & production: SHIN-EI ANIMATION Co., Ltd.
<i>The Apothecary Diaries: The Movie (Tentative Title)</i>	Dec. 2026	TOHO animation STUDIO
<i>Spice and Wolf: MERCHANT MEETS THE WISE WOLF Season2</i>	<u>Jan. 2027</u>	Passione
<i>HAIKYU!!: Where Monsters Go</i>	<u>2027</u>	Production I.G
<i>HAIKYU!!: VS The Little Giant</i>	<u>2027</u>	Production I.G
<i>Frieren: Beyond Journey's End Season 3</i>	Oct. 2027	MADHOUSE Inc.
<i>"Godzilla" New Anime Series</i>	Production decided	Orange × IGLOO STUDIO
<i>KAIJU NO. 8 THE FINAL</i>	<u>Production decided</u>	<u>Production I.G, Studio Khara</u>
<i>Dorohedoro Season3</i>	<u>Production decided</u>	<u>MAPPA</u>
<i>JUJUTSU KAISEN The Culling Game Part 2</i>	<u>Production decided</u>	<u>MAPPA</u>

Science SARU

Titles	Schedule
<i>Jaadugar: A Witch in Mongolia (TV series)</i>	From Jul. 2026
<i>THE GHOST IN THE SHELL (TV series)</i>	From Jul. 2026
<i>DAN DA DAN Season 3 (TV series)</i>	2027

TOHO animation's lineup (<https://tohoanimation.jp/portal/>) (Japanese only)
Science SARU's lineup (<https://sciencesaru.com/en/works>)

IP & Anime Business: Anime Game Title Lineup

[Updated]

Game title currently delivered

Underline indicates update from Apr. 2026 Financial Results Presentation material.

Titles	Our functions	Release	Remarks
<i>GODZILLA BATTLE LINE</i>	Organizer	- Jun. 2021 (Smartphone) - Aug. 2022 (PC)	- For smartphones - Planning, production, development, and operation: TOHO CO., LTD. - Cumulative total downloads exceeds 4 million
<i>Jujutsu Kaisen Phantom Parade</i>	Collaborator	- Domestic Version: Nov. 2023 (Smartphone), Apr. 2024 (PC) - Global Version: Nov. 2024 (Smartphone), Aug. 2025 (PC)	- For smartphones and PC - Planning and production: Sumzap, Inc. and TOHO CO.,LTD - Development and operation: Sumzap, Inc. - The number of players worldwide has exceeded 25 million.
<i>KAIJU NO. 8 THE GAME</i>	Collaborator	- Domestic Version / Global Version: Aug. 2025 (Smartphone) - Oct. 2025 (PC)	- For smartphones and PC - Planning and production: Akatsuki Games Inc., TOHO CO.,LTD and Production I.G. Inc. - Development and operation: Akatsuki Games Inc. - Advertising cooperation: TOHO CO.,LTD and Production I.G. Inc. - Cumulative total downloads exceeds 5 million
<i>Sakuna: Of Rice and Ruin – Hinuka Chronicles *</i>	Organizer	Feb. 2026 (Smartphone)	- For smartphones and PC - Planning and streaming: TOHO CO., LTD. - Production: TOHO CO., LTD. and Edelweiss - Development and operation: G2 Studios

Game titles scheduled for delivery

<i>Haikyuu!! ALL Challengers</i> (tentative title)	Organizer	Delivery date TBD	- For smartphones - Planning, delivery and production by TOHO - Development and operation by G2 Studios
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*Service is scheduled to end at 4:59 p.m. on Monday, July 27, 2026.

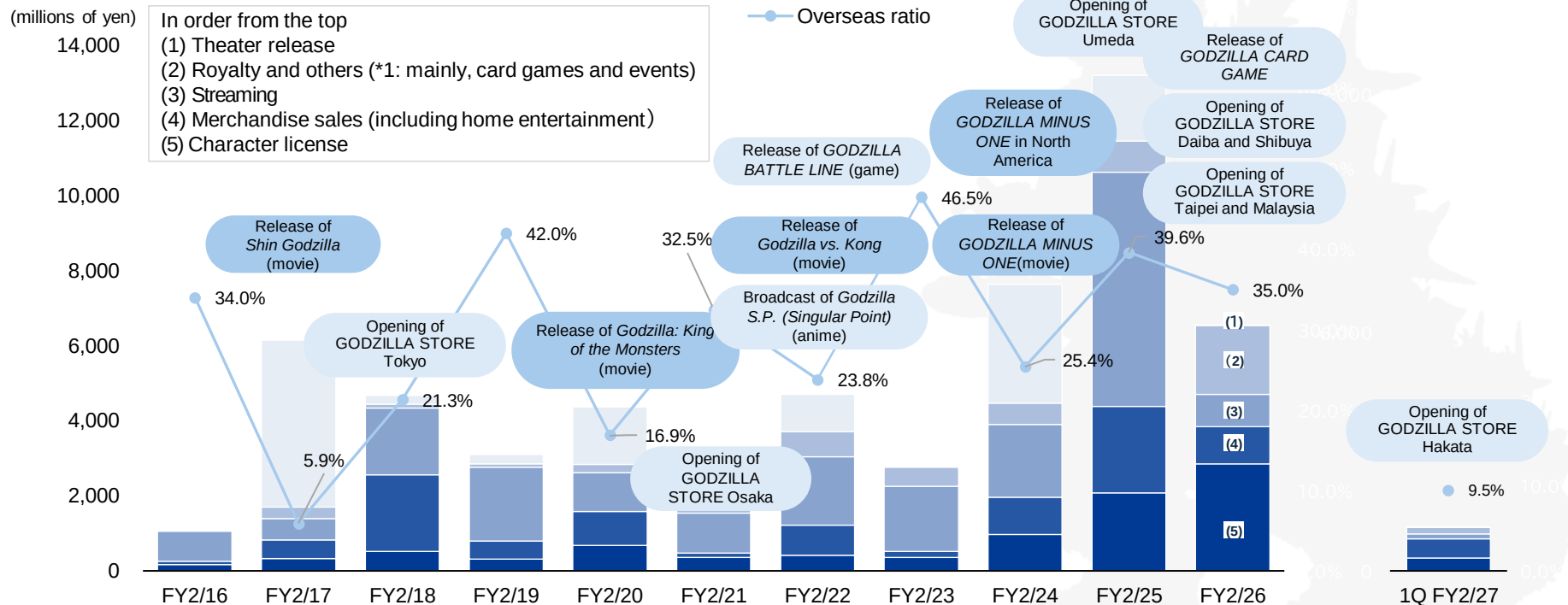
Lineup: <https://www.toho.co.jp/anime/lineup-games> (Japanese only)

IP & Anime Business: *Godzilla* Series: Market Size and Revenue Trends (by Source)

[1Q FY27 Results Updated]

Aim for *Godzilla* IP market size of ¥80.0B* in 2032

* A figure for licensing sales back-calculated based on *Godzilla* character licensing revenue in Japan and abroad. Approx. ¥40.0B in FY2/25 and approx. ¥55.0B in FY2/26.



IP & Anime Business: Headcount of Overseas Business (TOHO Global)

[New]

(Number of persons)

250

200

150

100

50

0

1Q

2Q

3Q

4Q

FY2/25

1Q

2Q

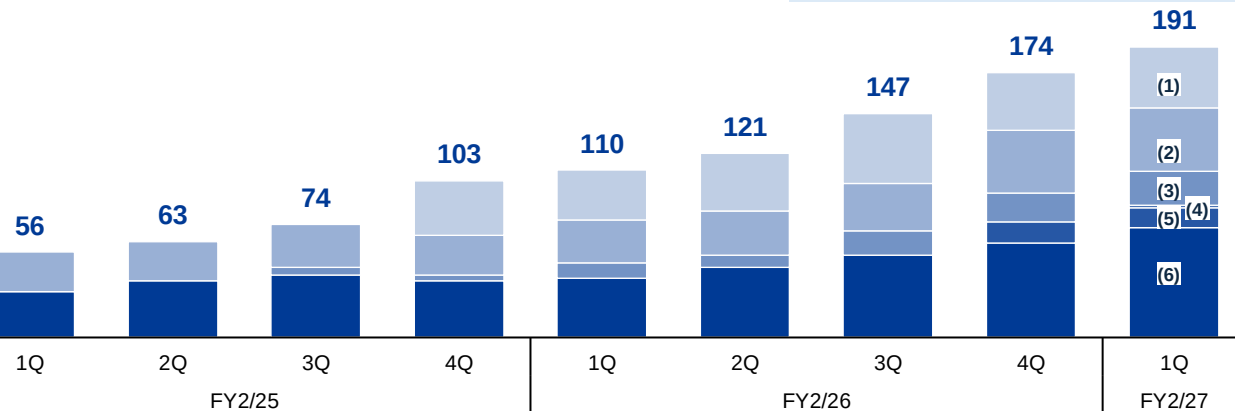
3Q

4Q

FY2/26

1Q

FY2/27



- (1) (North America) GKIDS, INC
 (2) (North America) Toho International, Inc.
 (3) (Asia) TEA*1
 (4) (Europe) TOHO Europe Limited
 (5) (Europe) Anime Limited
 (6) (Japan) TOHO Global Inc.

To approx. **250**
employees by the
end of 2027

(1)	North America	GKIDS, INC				36	33	38	46	38	40
(2)	North America	Toho International, Inc.	26	26	28	26	28	29	31	41	42
(3)	Asia	TEA*1			5	4	10	8	16	19	22
(4)	Europe	TOHO Europe Limited								—	2
(5)	Europe	Anime Limited								14	13
(6)	Japan	TOHO Global Inc.	30	37	41	37	39	46	54	62	72
Total			56	63	74	103	110	121	147	174	191

Note: Total of full-time and other employees (contract, temporary, etc.). Excludes employees of equity-method affiliates IGLOO STUDIO CO., LTD. and CJ ENM FIFTH SEASON LLC.

*1 TOHO ENTERTAINMENT ASIA PTE. LTD.

Theatrical Business: Theatrical Plays Lineup for FY2/27 and Beyond

[Updated (as of Jul.15, 2026)]

Underline indicates update from Apr. 2026 Financial Results Presentation.

Theatre Creation

Titles	Schedule
<i>Blood Brothers</i>	Mar. – Apr. 2026
<i>10th Anniversary VOICARION</i>	Apr. 2026
<i>REBECCA</i>	May – Jun. 2026
<i>The World of Machida-kun</i>	Jul. 2026
<i>GHOST</i>	Aug. 2026
<i>TAMIOU</i>	<u>Sep. – Oct. 2026</u>
<i>RENT</i>	<u>Oct. – Nov. 2026</u>
<i>MAYBE HAPPY ENDING</i>	<u>Nov. – Dec. 2026</u>
<i>Naoto Kaiho Concert /ever after /</i>	<u>Dec. – Jan. 2027</u>
<i>Relatively Speaking</i>	<u>Mar. 2027</u>

Overseas Performances

Titles	Schedule	Main theaters
<i>Performance of Spirited Away in Taiwan</i>	<u>Dec. 2026–Jan. 2027</u>	Taipei National Theater
<i>Performance of Spirited Away in Toronto</i>	<u>May – Aug. 2027</u>	The Princess of Wales Theatre
<i>Performance of Spirited Away in Los Angeles</i>	<u>Sep. – Oct. 2027</u>	Ahmanson Theatre
<i>Performance of Spirited Away in London</i>	<u>Mar. – Jul. 2028</u>	London Coliseum

Other TOHO-hosted Performance

Titles	Schedule	Main theaters
<i>Romantics Anonymous</i>	Mar. 2026	Tokyo Tatemono Brillia HALL
<i>Jekyll & Hyde</i>	Mar. 2026	Tokyo International Forum, Hall C
<i>Sister Act</i>	Mar. – Apr. 2026	Meijiza
<i>Roald Dahl's Charlie and the Chocolate Factory</i>	Mar. – Apr. 2026	westa kawagoe, Nissay Theatre
<i>Mary Poppins</i>	Mar. – May 2026	TOKYU THEATRE Orb, <u>Umeda Arts Theater Main Hall</u>
<i>I Love BOTCHAN</i>	May 2026	Meijiza
<i>New HISTORY COMING ARENA LIVE -The Imperial Theatre Symphony-</i>	<u>Aug. 2026</u>	TOKYO GARDEN THEATER, <u>Tokyo International Forum, Hall A</u>
<i>KINGDOM II</i>	Aug. – Sep. 2026	Tokyo Tatemono Brillia HALL
<i>Funny Girl</i>	Sep. 2026	Nissay Theatre
<i>Musical SPY x FAMILY 2</i>	Sep. – Oct. 2026	Tokyo Tatemono Brillia HALL westa Kawagoe
<i>Miss Saigon</i>	Oct. – Nov. 2026	TOKYU THEATRE Orb
<i>La Cage aux Folles</i>	Dec. 2026	Nissay Theatre
<i>Me and My Girl</i>	Dec. 2026	EX THEATER ARIAKE
<i>VOICE MONSTER</i>	<u>Mar. 2027</u>	<u>Shibuya LOVEZ</u>
<i>Performance of Spirited Away</i>	<u>Mar. – May 2027</u>	<u>Meijiza</u>
<i>Moulin Rouge! The Musical</i>	<u>Summer 2027</u>	<u>EX THEATER ARIAKE</u>
<i>Les Misérables</i>	Autumn 2027	(TBD)

Lineup : <https://www.toho.co.jp/stage/lineup> (Japanese only)

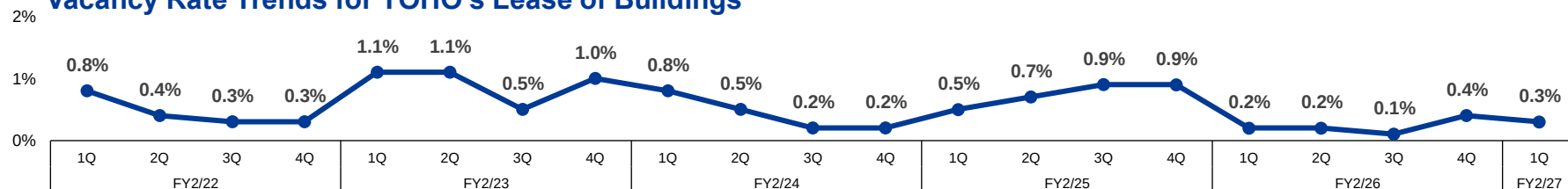
Real Estate Business: TOHO's Real Estate Portfolio

[Updated (As of May 2026: Updated 1Q vacancy rate)]

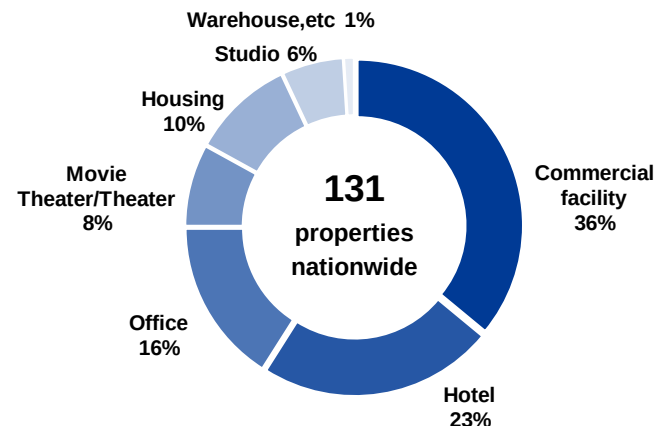
Major properties owned by TOHO

Major properties owned by TOHO	Property use
【Tokyo】 61 properties	
TOHO Hibiya Bldg.	Movie theater, Office, Commercial facility
TOHO Hibiya Promenade Bldg.	Office, Commercial facility
Tokyo Takarazuka Bldg.	Theater, Movie theater, Office
TEIGEKI BLDG.	Joint redevelopment in progress
Toho Theatre Creation Bldg.	Theater, Hotel
Yurakucho Center Bldg. (YURAKUCHO MULLION)	Commercial facility
Shibuto Cine-tower	Movie theater, Office, Commercial facility
SHINJUKU TOHO BLDG.	Movie theater, Hotel, Commercial facility
TOHO STUDIOS	Studio
【Osaka】 10 properties	
HEP NAVIO	Movie theater, Commercial facility
TOHO Nangai Bldg.	Movie theater, Commercial facility
【Aichi】 4 properties	
ANGEL Bldg.	Commercial facility
【Others】 56 properties	

Vacancy Rate Trends for TOHO's Lease of Buildings



Properties owned by TOHO (% of leased area)

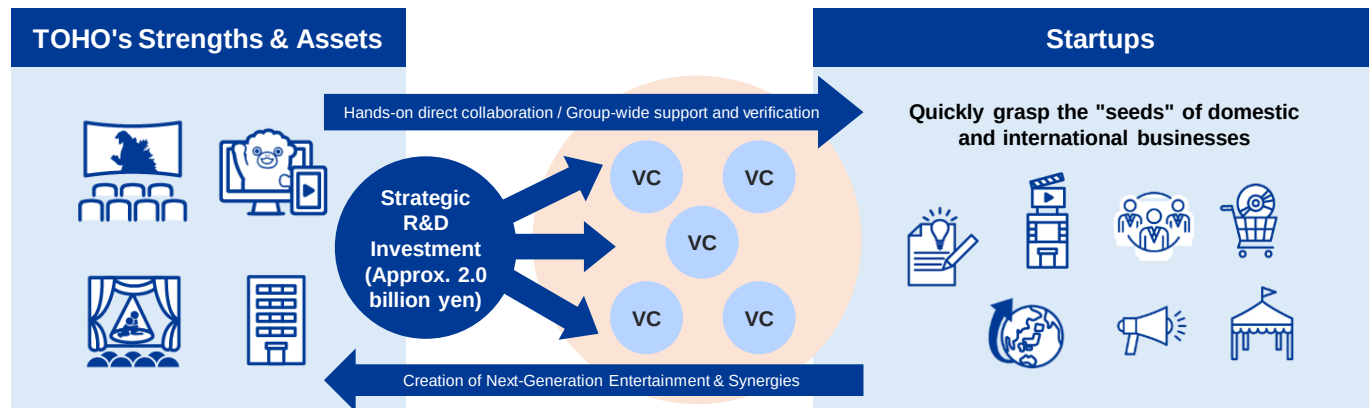


- TOHO continues efforts to sell properties with limited impact on earnings.
- TOHO is working to raise rents for its offices in the Hibiya area by approximately 10% from FY2/26 to FY2/27.

Strategic R&D Investment to Create Next-Generation Entertainment (Announced on July 15) [New]

Established a new VC fund investment quota of approximately 2.0 billion yen* to create synergies leading to new businesses through collaboration with startups.

- **Investment Scale & Target**
 - ✓ Commenced strategic R&D investment of approximately 2 billion yen.
 - ✓ Carefully selected investments in multiple VC funds with different investment targets and areas.
- **Purpose of R&D Investment**
 - ✓ Quickly discover the "seeds" of domestic and international businesses by leveraging VCs' networks with startups.
 - ✓ Acquisition of strategic returns that will serve as a future growth engine.
- **Hands-on Direct Collaboration**
 - ✓ Establish direct contact with startups while concurrently collaborating with multiple VCs.
- **Group-wide Initiatives and Verification**
 - ✓ The TOHO Group will work together to promote everything from discovery to Proof-of-Concept (PoC) testing.
- **Creation of Next-Generation Entertainment & Synergies**
 - ✓ TOHO's Strengths & Assets × Startups' Novel Ideas & Cutting-edge Technologies
 - ✓ Promote the development of new businesses not only in areas adjacent to existing businesses but also across a broad range of fields not bound by existing frameworks.



*Recorded as assets on the B/S.

*Icons are for illustrative purposes only and do not represent actual VCs or investment targets.

Major Press Releases / Business Topics / IR Calendar

[Updated]

Major Press Releases

From March 1, 2026 to July, 2026	
Mar. 18, 2026	<u>Notice Regarding Changes in Representative Directors and Executive Personnel</u>
Apr. 14	<u>Notice Regarding Acquisition and Cancellation of Treasury Shares</u>
Apr. 14	<u>Notice Regarding Purchase of Treasury Shares through Off-Auction Own Share Repurchase Trading (ToSTNeT-3)</u>
Apr. 14	<u>Notice Regarding Dividend of Surplus (Dividend Increase)</u>
Apr. 14	<u>Matters Concerning Controlling Shareholder, etc.</u>
Apr. 15	<u>Notice Regarding Results and Completion of Purchase of Treasury Shares through Off-Auction Own Share Repurchase Trading (ToSTNeT-3)</u>
Apr. 30	<u>Notice Concerning Completion of Cancellation of Treasury Stock</u>
May 28	<u>Notice Relating to Disposition of Treasury Shares as Restricted Share Remuneration for Directors and Executive Officers</u>
May 28	<u>Notice Regarding Change of Executive Structures</u>
Jun. 26	<u>Notice Relating to the Completion of Payment for Disposition of Treasury Shares as Restricted Share Remuneration</u>
Jun. 30	<u>Notice Concerning Acquisition of Shares of OS Cine Brothers Co., Ltd. (Japanese only)</u>
Jul. 15	Notice Regarding the Commencement of Strategic R&D Investment (VC Fund Investment) for the Creation of Next-Generation Entertainment
Jul. 15	Notice Regarding the Formulation of a Policy for the Reduction of Strategic Shareholdings

Main Business Topics

From March 1, 2026 to July, 2026	
Mar. 24, 2026	Unveiled the special edition car through the collaboration of <i>Godzilla</i> and TGR Haas F1 Team
Mar. 28	Opened TOHO CINEMAS OIMACHI
Apr. 14	Announced partial investment in Gaudiy, an operator of fan community business
Apr. 25	Release <i>GODZILLA CARD GAME Vol. 4</i>
Jun. 11	Opened TOHO CINEMAS NAGOYA SAKAE
Jul. 1	TOHO Cinemas revised admission fees

IR Calendar

Major Disclosures and Events		Note
May 25	Submission of Annual Securities Report	
May 28	Annual General Meeting of Shareholders	—
May 29	FACT BOOK FY2/26 issuance	—
Jul. 15	1Q FY2/27 Financial Results announcement	—
Sep.	Renewal of IR website (scheduled)	—
End of Sep.	TOHO GROUP INTEGRATED REPORT 2026 (scheduled)	—
Oct. 15	2Q FY2/27 Financial Results Announcement	—
Oct. 16	2Q FY2/27 Financial Results Briefing	For institutional investors and sell-side analysts



This presentation has been prepared based on the Japanese version, and the English version is provided for reference purposes only. In the event of any conflict, inconsistency, or discrepancy in interpretation between the Japanese and English versions, the Japanese version shall govern and prevail.

Forward-looking statements are contained in this presentation, but they are not intended to guarantee actual results. Please note that actual results may differ significantly from the statements due to changing circumstances and various factors. Factors subject to fluctuation include, but are not limited to, revenue from films and theatrical works, trends in distribution of our anime and other IP in Japan and abroad and trends in overseas markets, real estate market conditions and rental demand, success or failure of M&A and strategic investments, changes in customer preferences following entertainment diversification, trends in exchange rates and interest rates, fluctuations in production and construction costs and labor expenses, amendments to laws and regulations and changes in social demand, natural disasters, geopolitical risks and other unforeseeable situations. This presentation was meticulously prepared based on information available to the Company at the time of preparation, but they are not intended to guarantee the accuracy, completeness, and validity of information. The Company shall not be held liable for any damages arising from errors and omissions. No part of this presentation may be reproduced or duplicated in any form or by any means without permission.